

# **Data-Intensive Distributed Computing**

CS 451/651 (Fall 2018)

Part 9: Real-Time Data Analytics (2/2)

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These slides are available at <http://lintool.github.io/bigdata-2018f/>



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# Since last time...

## Storm/Heron

Gives you pipes, but you gotta connect everything up yourself

## Spark Streaming

Gives you RDDs, transformations and windowing –  
but no event/processing time distinction

## Beam

Gives you transformations and windowing, event/processing time distinction –  
but too complex





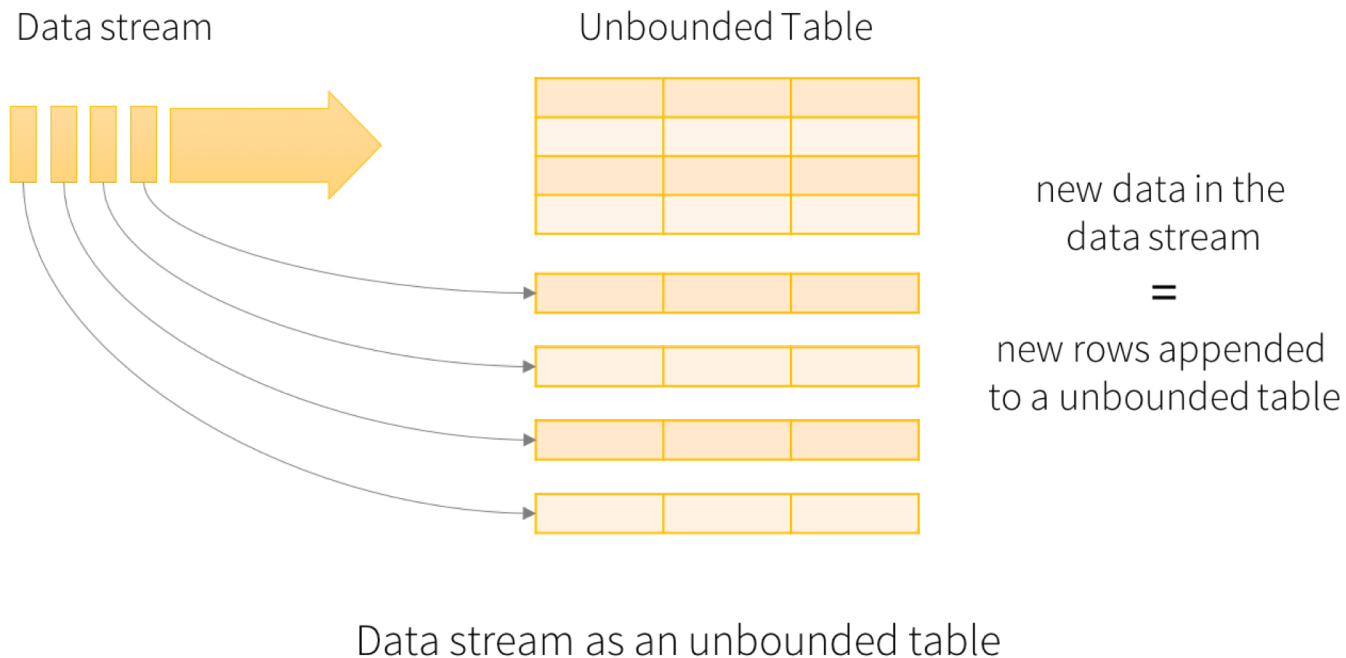
Spark *Structured Streaming*

Stream Processing Frameworks

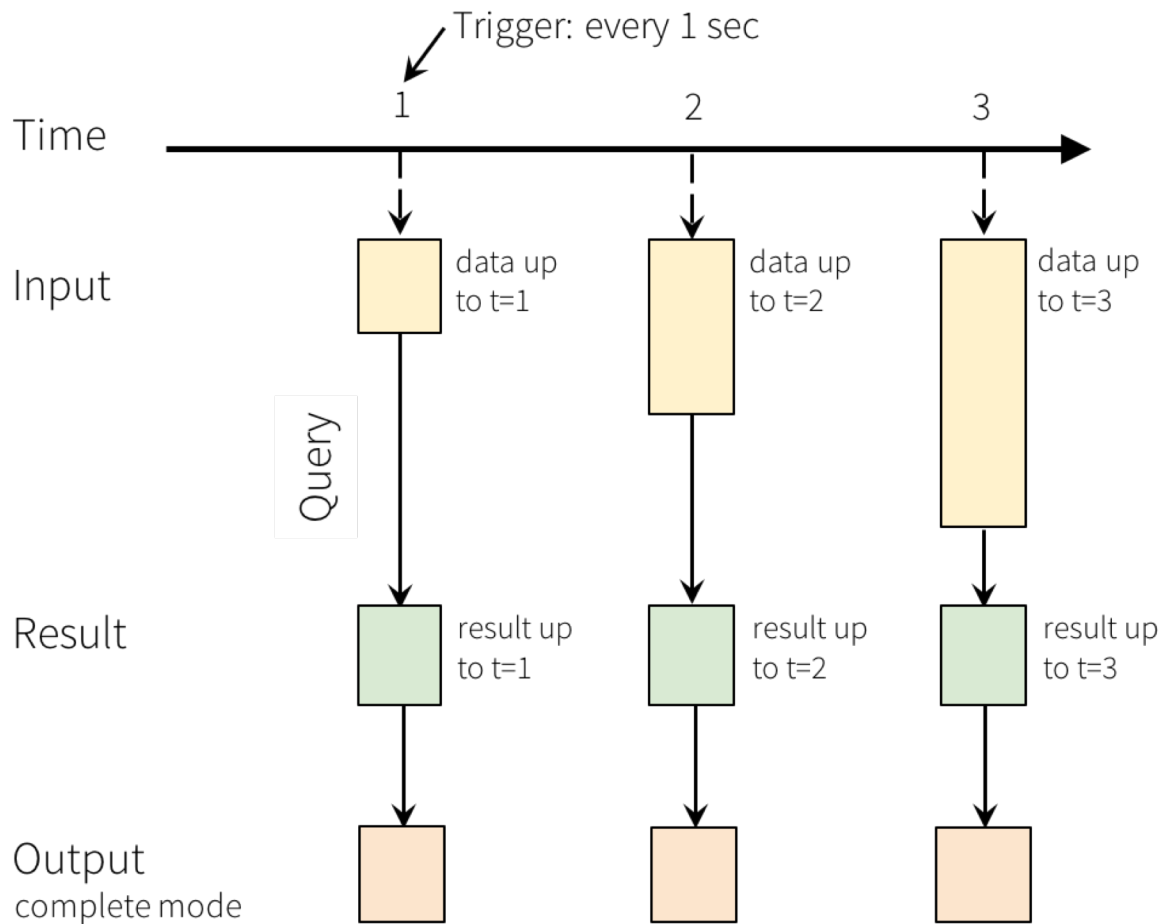


# Step 1: From RDDs to DataFrames

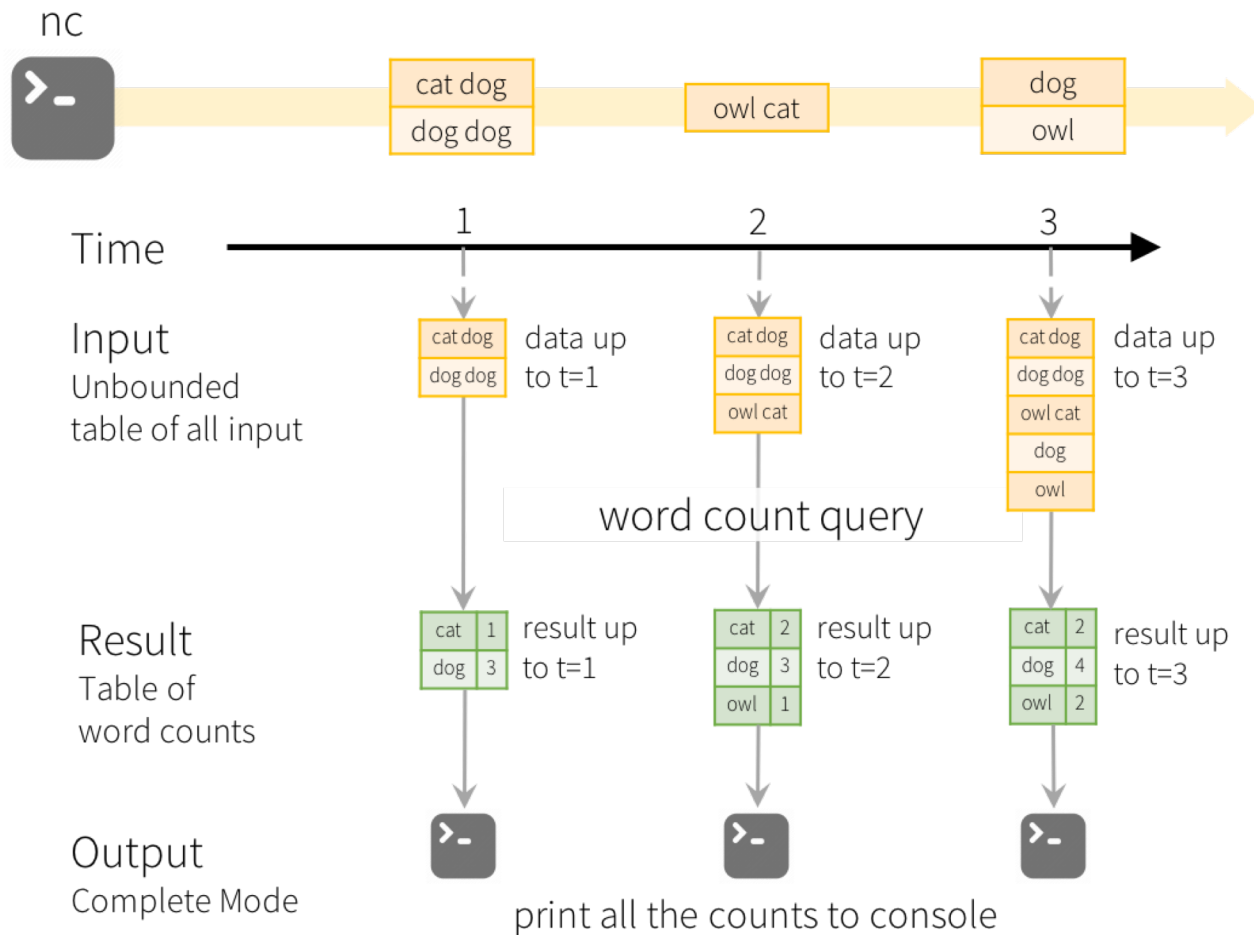
## Step 2: From bounded to unbounded tables





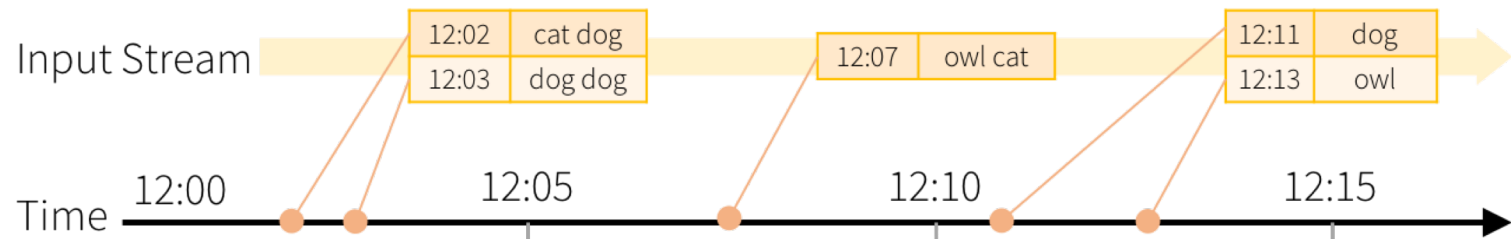


## Programming Model for Structured Streaming



Model of the Quick Example





Result Tables  
after 5 minute triggers

12:00 - 12:10	cat	1
12:00 - 12:10	dog	3

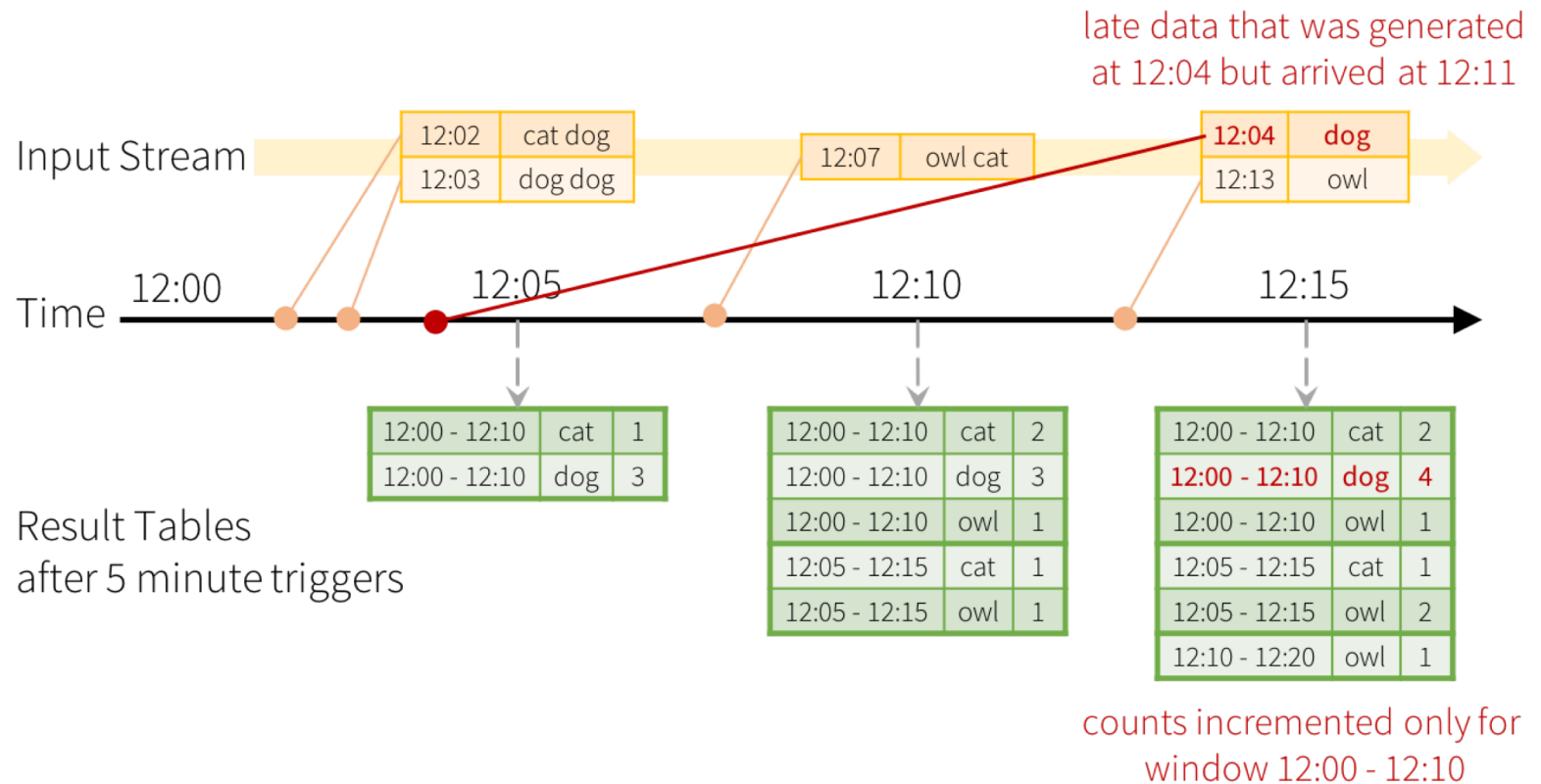
12:00 - 12:10	cat	2
12:00 - 12:10	dog	3
12:00 - 12:10	owl	1
12:05 - 12:15	cat	1
12:05 - 12:15	owl	1

counts incremented for windows  
12:00 - 12:10 and 12:05 - 12:15

12:00 - 12:10	cat	2
12:00 - 12:10	dog	3
12:00 - 12:10	owl	1
12:05 - 12:15	cat	1
12:05 - 12:15	owl	2
12:05 - 12:15	dog	1
12:10 - 12:20	dog	1
12:10 - 12:20	owl	1

counts incremented for windows  
12:05 - 12:15 and 12:10 - 12:20

Windowed Grouped Aggregation  
with 10 min windows, sliding every 5 mins



Late data handling in  
Windowed Grouped Aggregation





# Interlude

Source: Wikipedia (River)



# Streams Processing Challenges

## Inherent challenges

Latency requirements

Space bounds

## System challenges

Bursty behavior and load balancing

Out-of-order message delivery and non-determinism

Consistency semantics (at most once, exactly once, at least once)



# Algorithmic Solutions

Throw away data

Sampling

Accepting some approximations

Hashing

# Reservoir Sampling

Task: select  $s$  elements from a stream of size  $N$  with uniform probability

$N$  can be very very large

We might not even know what  $N$  is! (infinite stream)

Solution: Reservoir sampling

Store first  $s$  elements

For the  $k$ -th element thereafter, keep with probability  $s/k$   
(randomly discard an existing element)

Example:  $s = 10$

Keep first 10 elements

11th element: keep with  $10/11$

12th element: keep with  $10/12$

...



# Reservoir Sampling: How does it work?

Example:  $s = 10$

Keep first 10 elements

11th element: keep with  $10/11$

If we decide to keep it: sampled uniformly by definition

probability existing item is discarded:  $10/11 \times 1/10 = 1/11$

probability existing item survives:  $10/11$

General case: at the  $(k + 1)$ th element

Probability of selecting each item up until now is  $s/k$

Probability existing item is discarded:  $s/(k+1) \times 1/s = 1/(k + 1)$

Probability existing item survives:  $k/(k + 1)$

Probability each item survives to  $(k + 1)$ th round:

$$(s/k) \times k/(k + 1) = s/(k + 1)$$

# Hashing for Three Common Tasks

## Cardinality estimation

What's the cardinality of set  $S$ ?

How many unique visitors to this page?

HashSet    **HLL counter**

## Set membership

Is  $x$  a member of set  $S$ ?

Has this user seen this ad before?

HashSet    **Bloom Filter**

## Frequency estimation

How many times have we observed  $x$ ?

How many queries has this user issued?

HashMap    **CMS**

# HyperLogLog Counter

Task: cardinality estimation of set  
`size()` → number of unique elements in the set

Observation: hash each item and examine the hash code

On expectation,  $1/2$  of the hash codes will start with 0

On expectation,  $1/4$  of the hash codes will start with 00

On expectation,  $1/8$  of the hash codes will start with 000

On expectation,  $1/16$  of the hash codes will start with 0000

...

How do we take advantage of this observation?

# Bloom Filters

Task: keep track of set membership

$\text{put}(x) \rightarrow$  insert  $x$  into the set

$\text{contains}(x) \rightarrow$  yes if  $x$  is a member of the set

## Components

$m$ -bit bit vector

$k$  hash functions:  $h_1 \dots h_k$





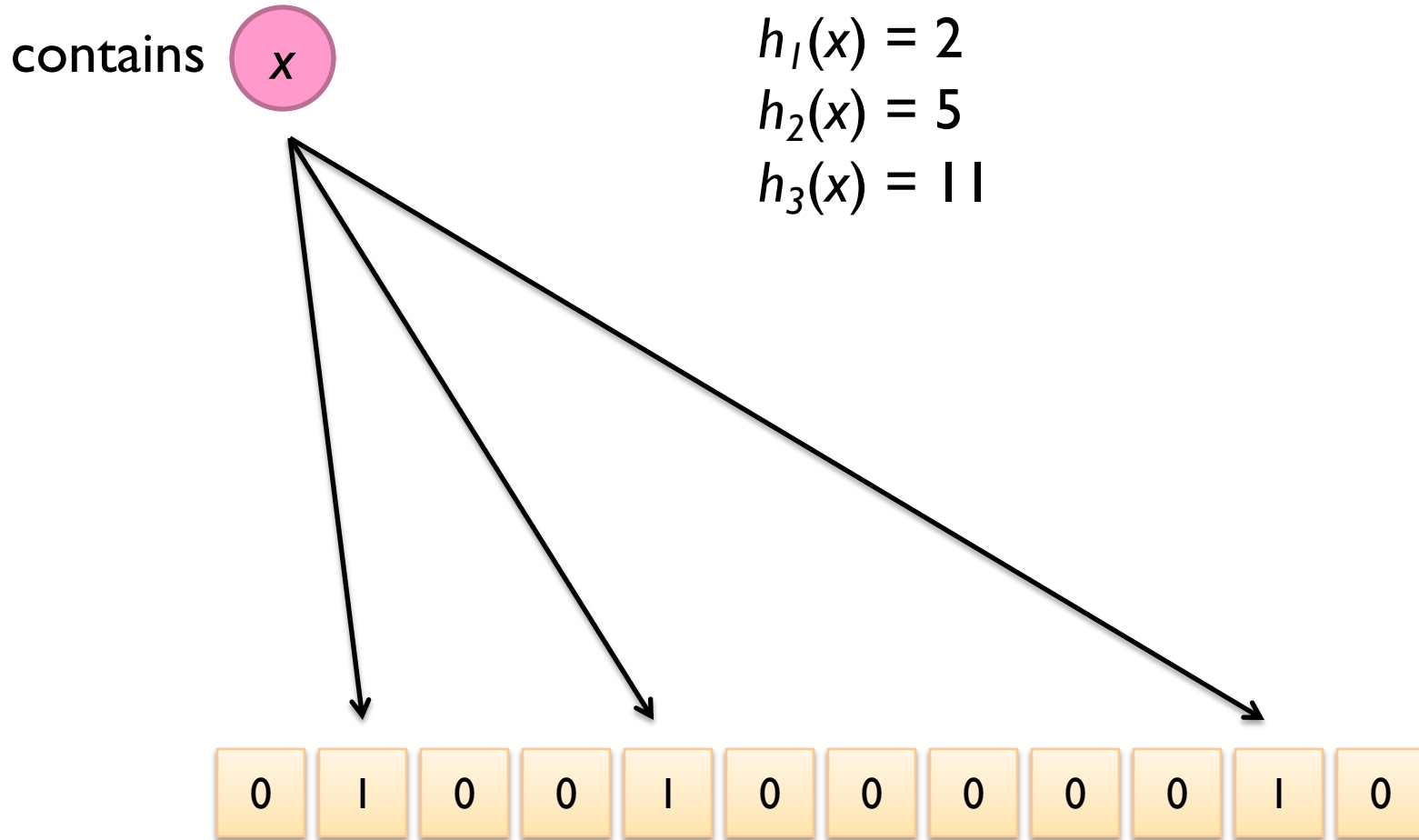


# Bloom Filters: put

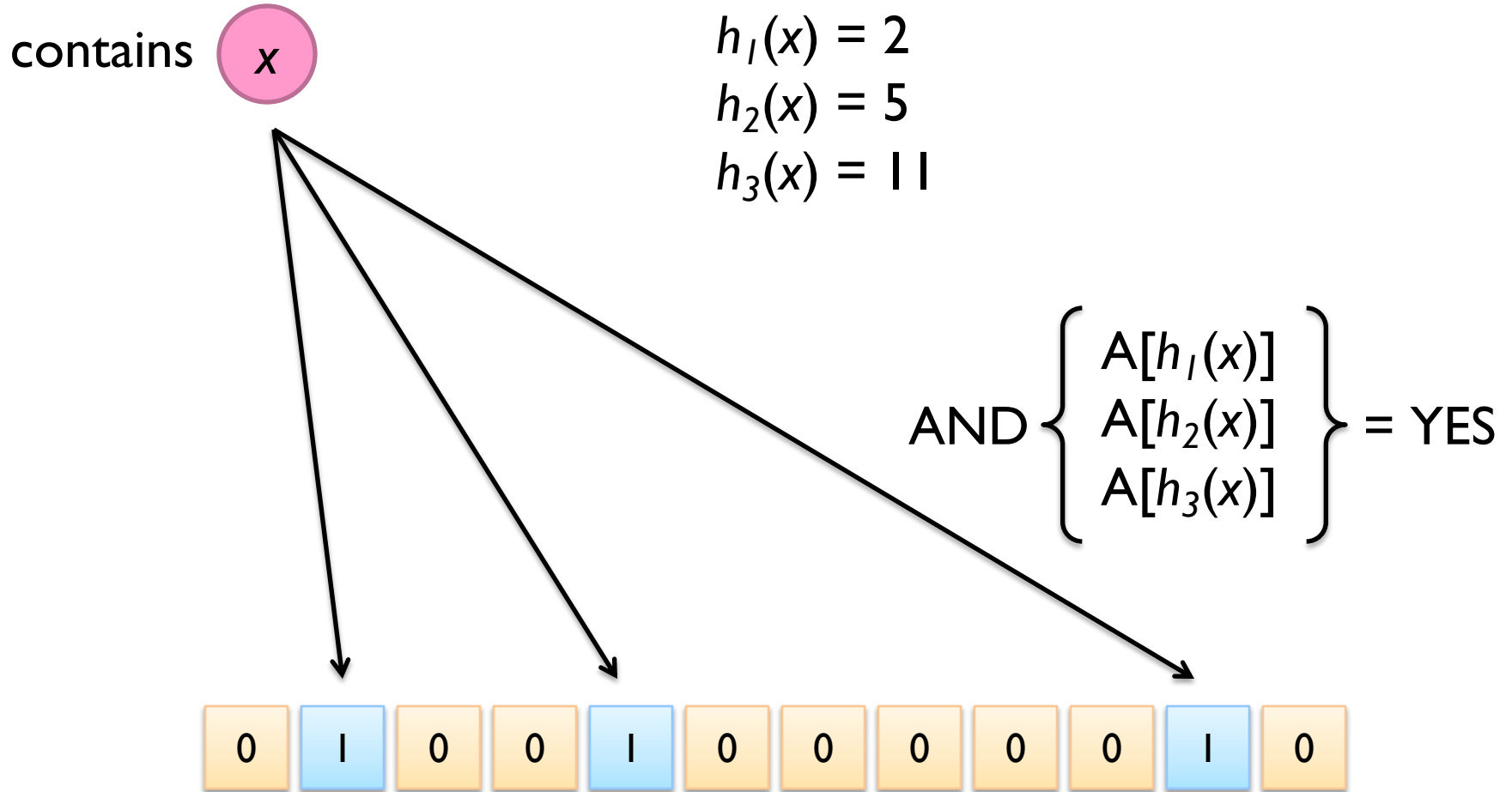
put 



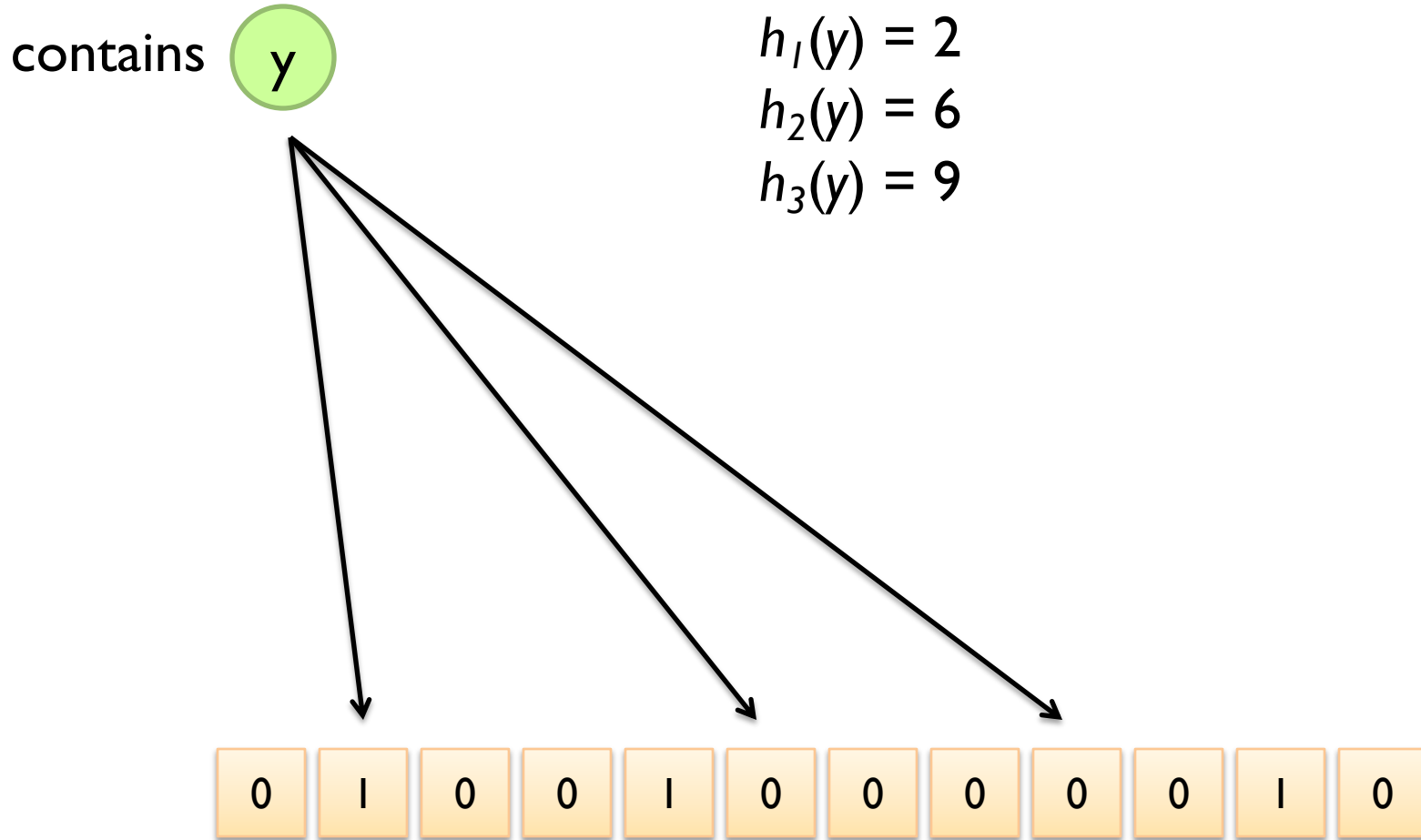
# Bloom Filters: contains



# Bloom Filters: contains

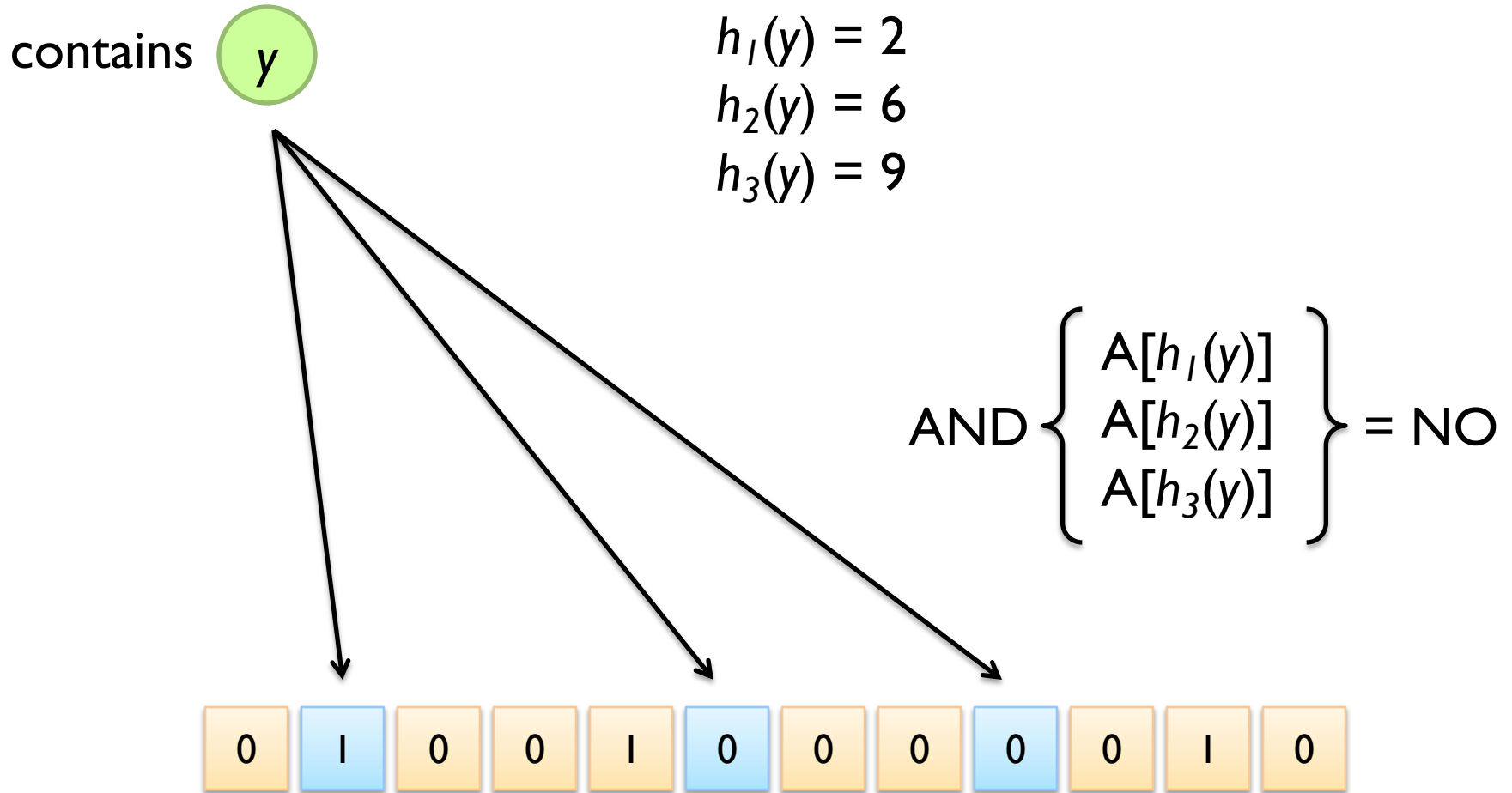


# Bloom Filters: contains





# Bloom Filters: contains



What's going on here?

# Bloom Filters

Error properties: contains( $x$ )

False positives possible

No false negatives

Usage

Constraints: capacity, error probability

Tunable parameters: size of bit vector  $m$ , number of hash functions  $k$

# Count-Min Sketches

Task: frequency estimation

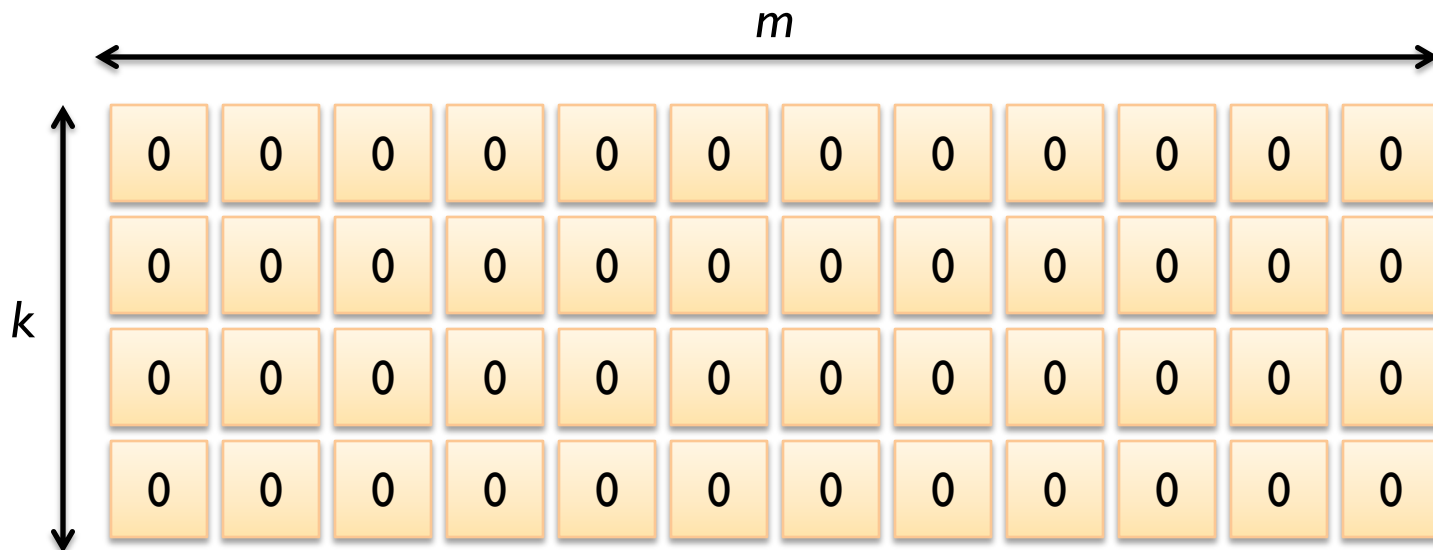
$\text{put}(x) \rightarrow$  increment count of  $x$  by one

$\text{get}(x) \rightarrow$  returns the frequency of  $x$

## Components

$m$  by  $k$  array of counters

$k$  hash functions:  $h_1 \dots h_k$



# Count-Min Sketches: put

put

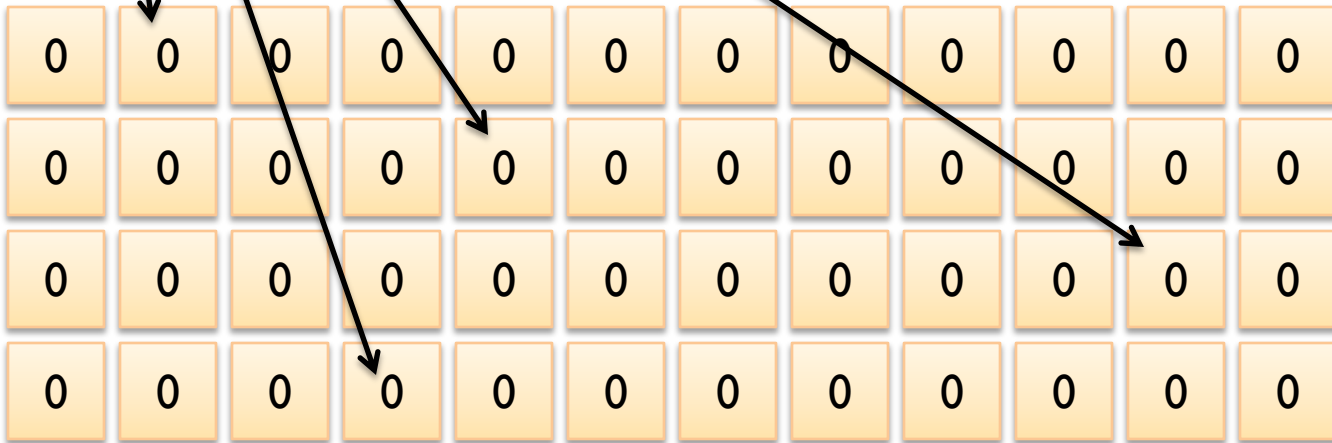


$$h_1(x) = 2$$

$$h_2(x) = 5$$

$$h_3(x) = 11$$

$$h_4(x) = 4$$



# Count-Min Sketches: put

put 

0	1	0	0	0	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	1	0
0	0	0	1	0	0	0	0	0	0	0	0



# Count-Min Sketches: put

put

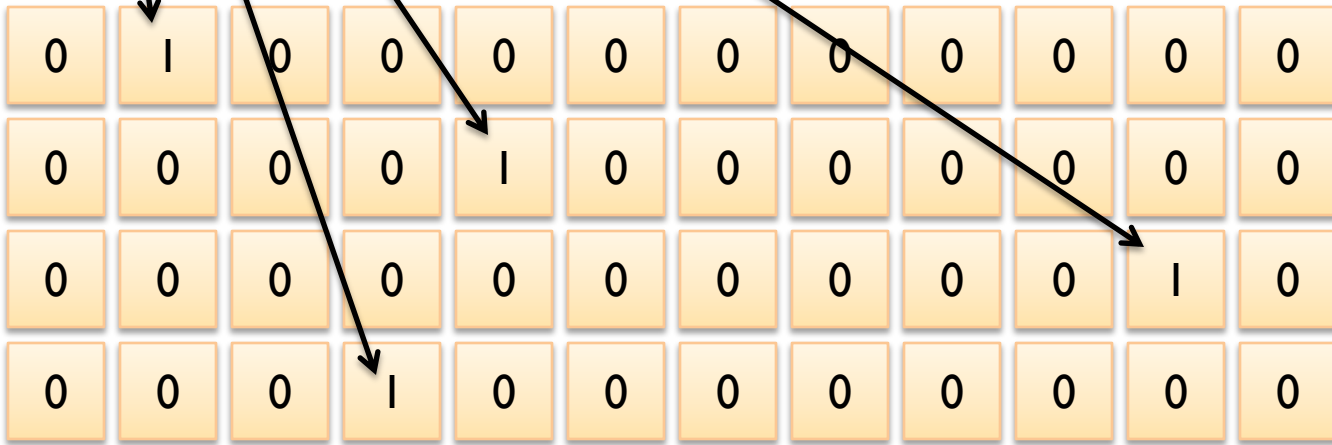


$$h_1(x) = 2$$

$$h_2(x) = 5$$

$$h_3(x) = 11$$

$$h_4(x) = 4$$



# Count-Min Sketches: put

put 

0	2	0	0	0	0	0	0	0	0	0	0
0	0	0	0	2	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	2	0
0	0	0	2	0	0	0	0	0	0	0	0



# Count-Min Sketches: put

put

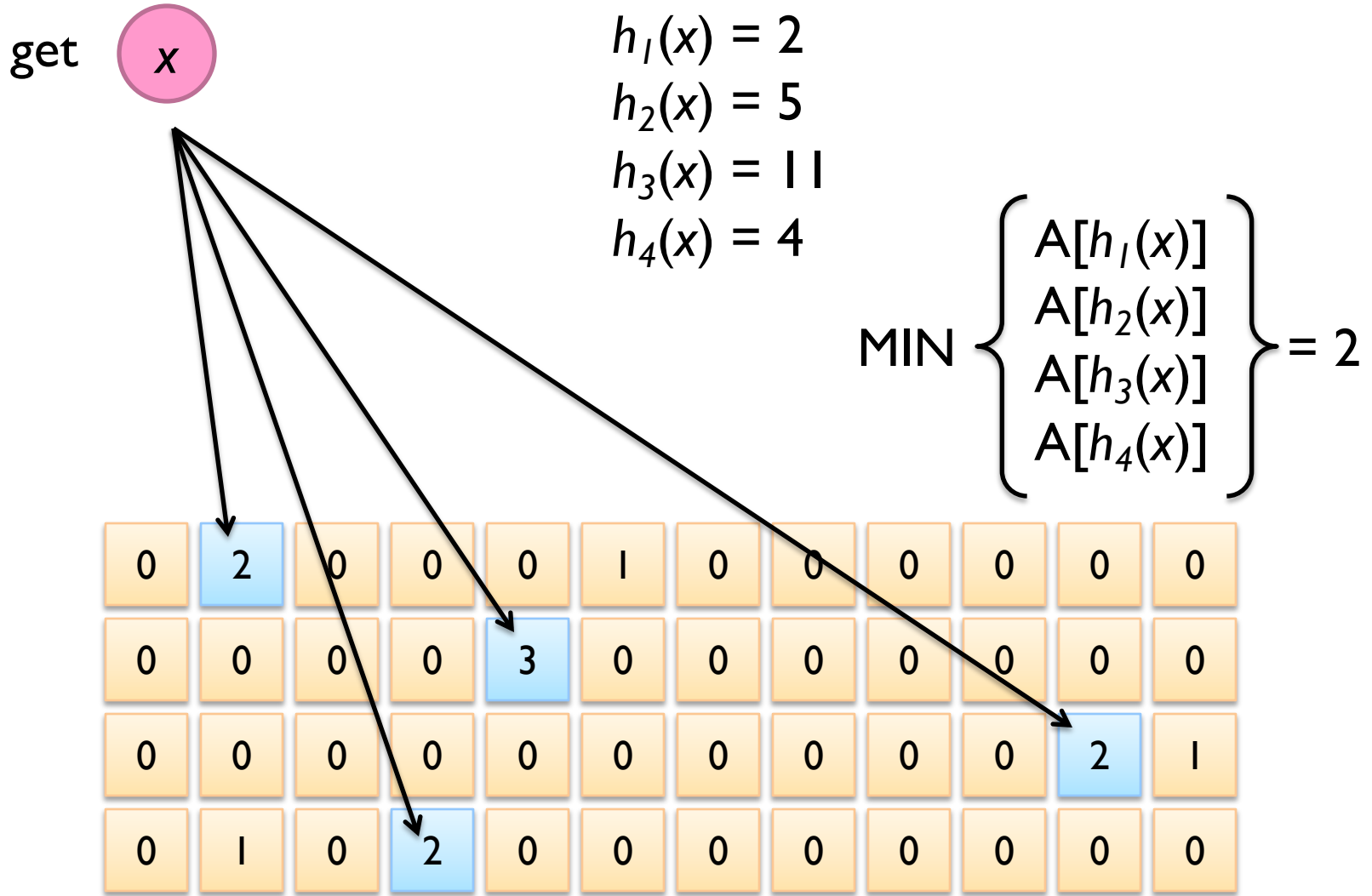
y

0	2	0	0	0	1	0	0	0	0	0	0
0	0	0	0	3	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	2	1
0	1	0	2	0	0	0	0	0	0	0	0



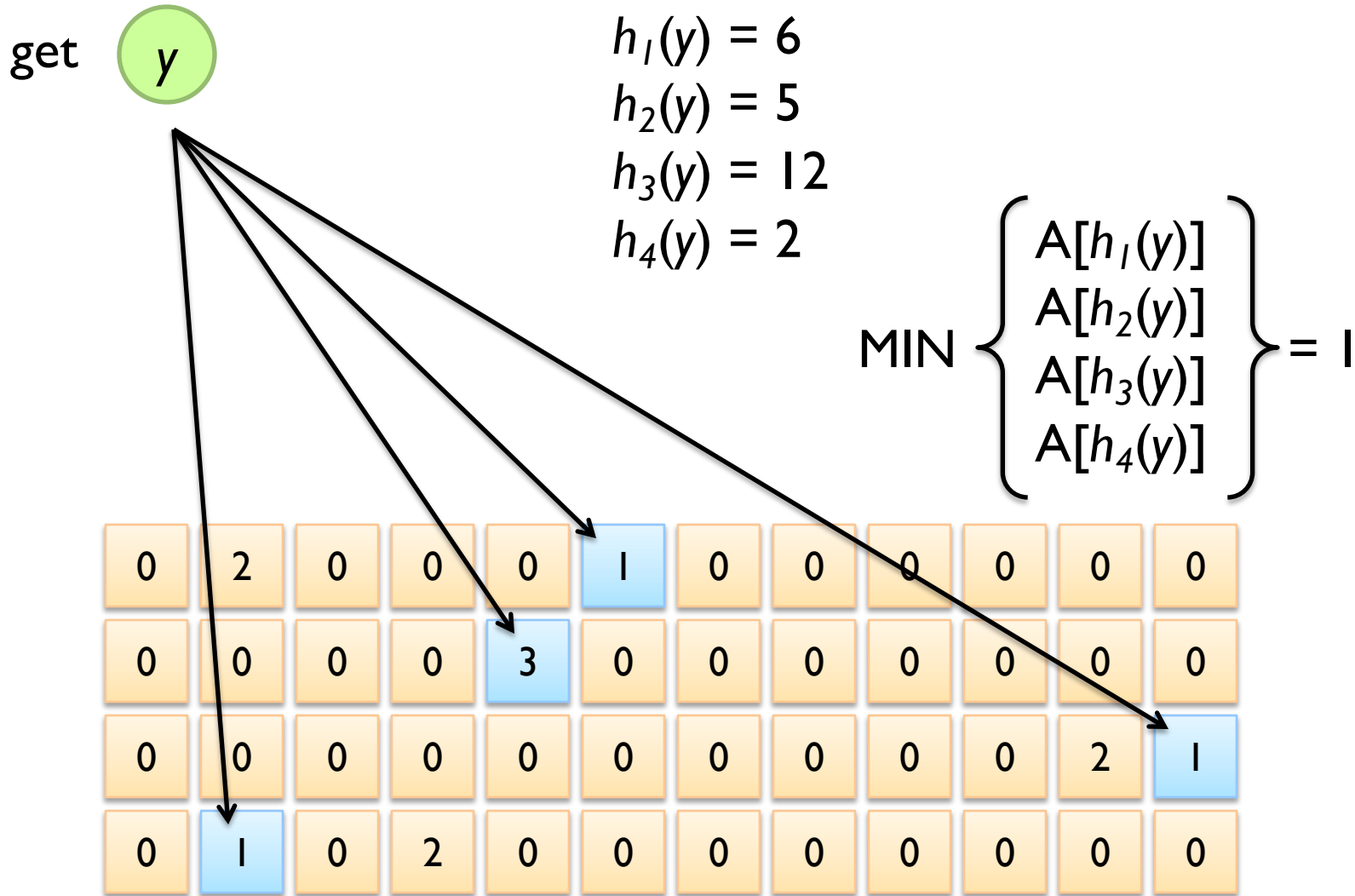


# Count-Min Sketches: get





# Count-Min Sketches: get



# Count-Min Sketches

Error properties:  $\text{get}(x)$

Reasonable estimation of heavy-hitters

Frequent over-estimation of tail

Usage

Constraints: number of distinct events, distribution of events, error bounds

Tunable parameters: number of counters  $m$  and hash functions  $k$ , size of counters



# Hashing for Three Common Tasks

## Cardinality estimation

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HashSet    **HLL counter**

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HashSet    **Bloom Filter**

## Frequency estimation

How many times have we observed  $x$ ?

How many queries has this user issued?

HashMap    **CMS**





# Stream Processing Frameworks





users

Frontend

Backend

Kafka, Heron, Spark  
Streaming, Spark  
Structured Streaming,  
...

OLTP  
database

ETL

(Extract, Transform, and Load)

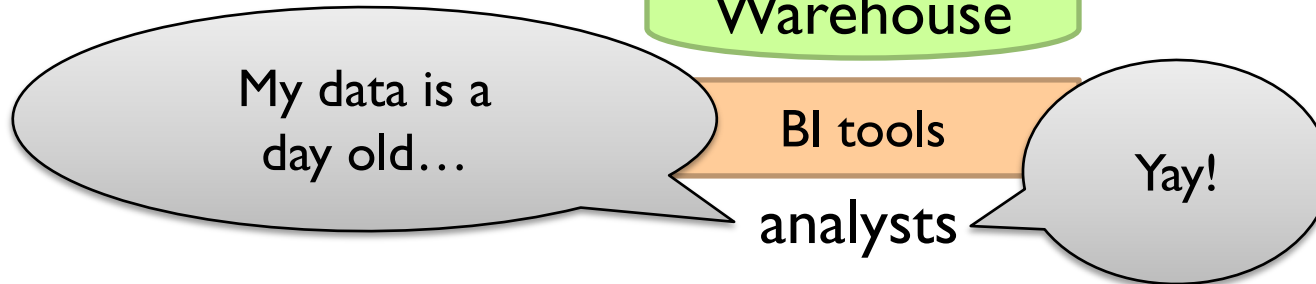
Data  
Warehouse

My data is a  
day old...

BI tools

analysts

Yay!

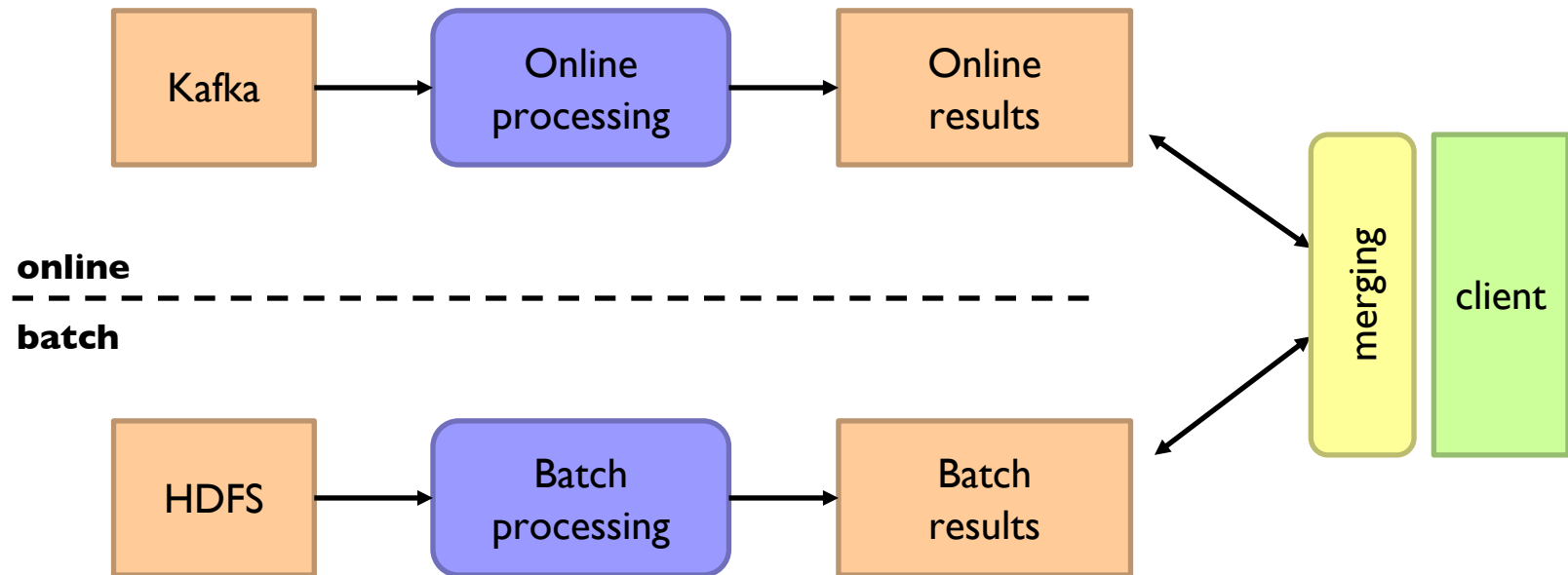


What about our cake?



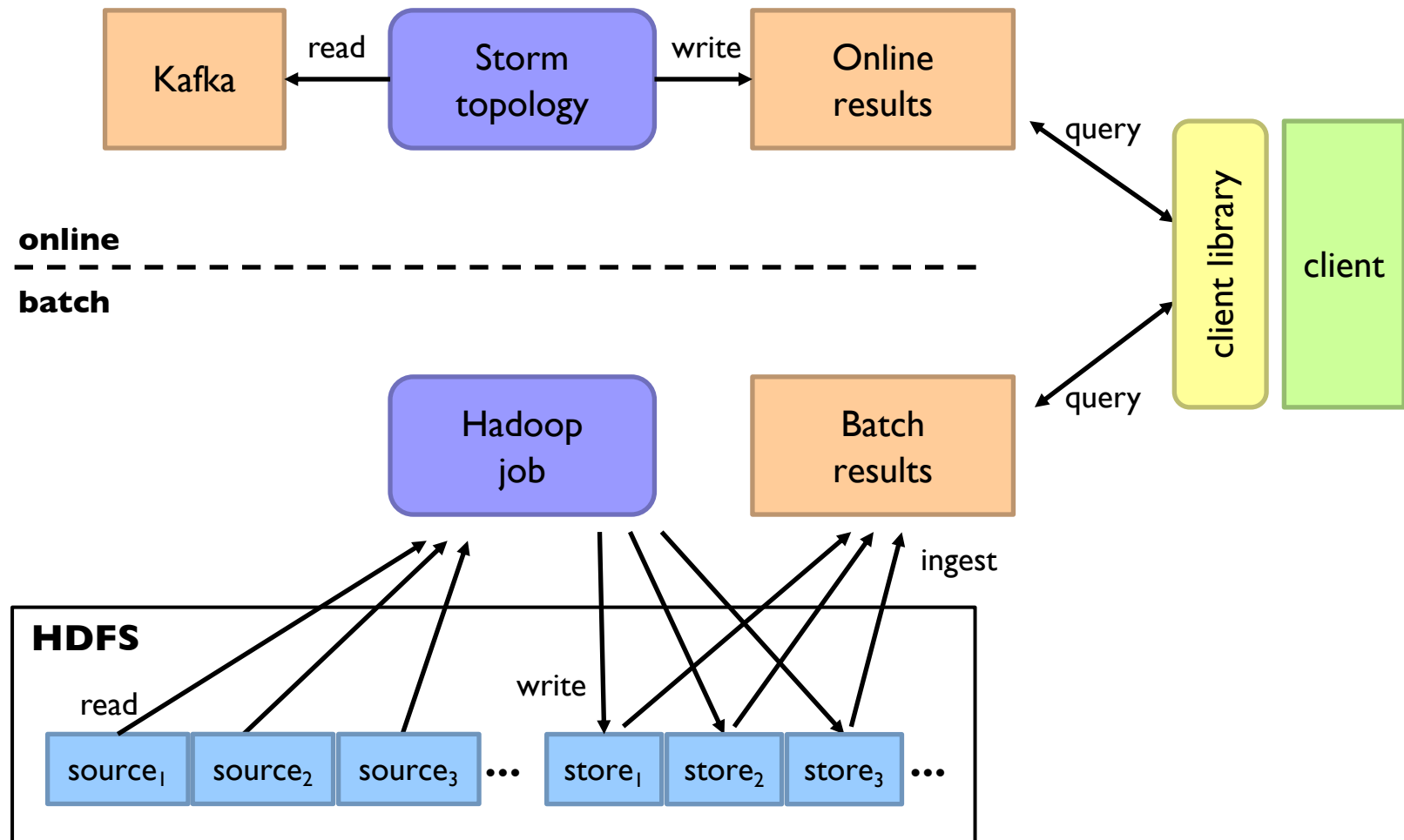
# Hybrid Online/Batch Processing

Example: count historical clicks and clicks in real time



# Hybrid Online/Batch Processing

Example: count historical clicks and clicks in real time



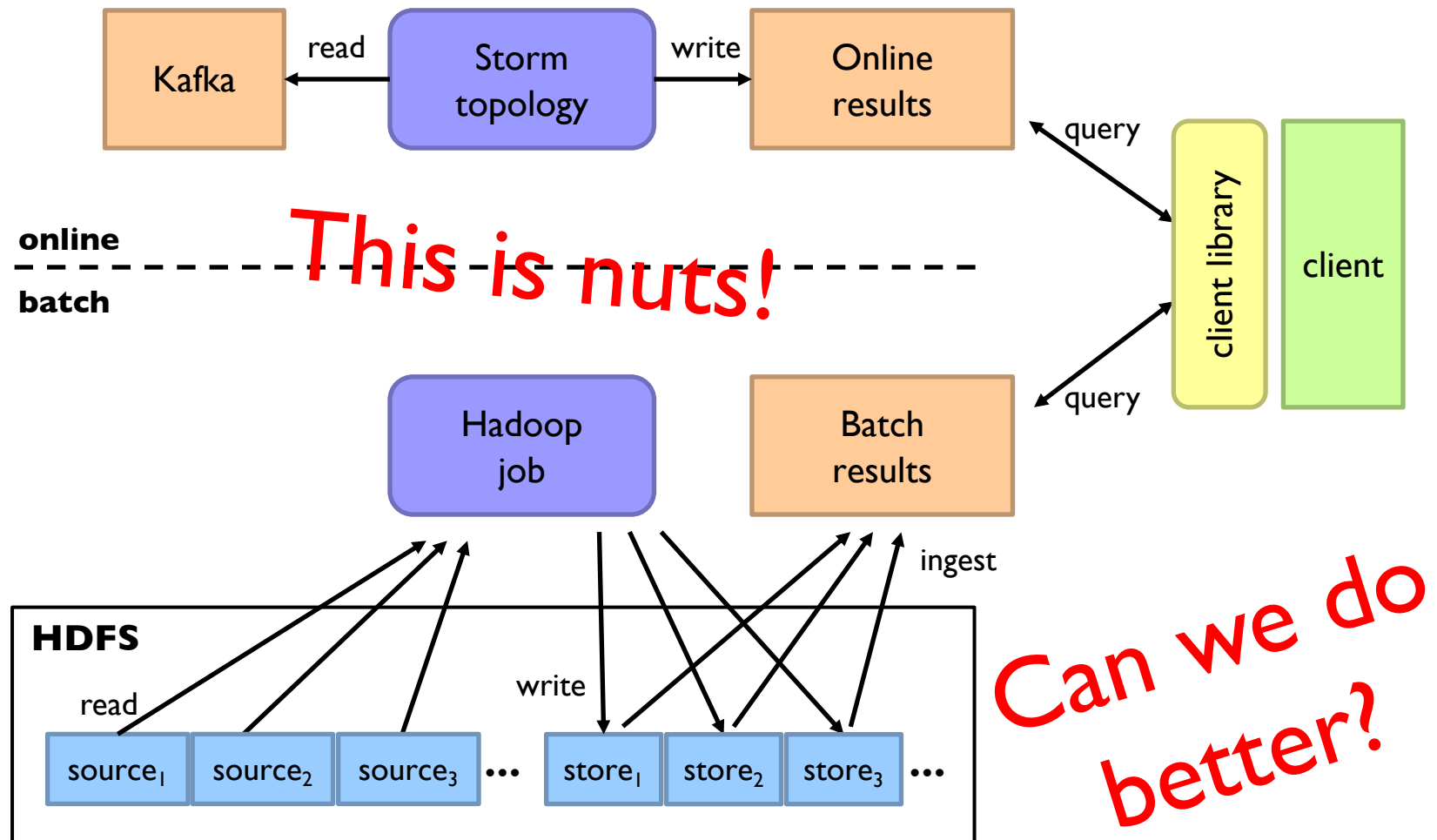
***λ***

(I hate this.)



# Hybrid Online/Batch Processing

Example: count historical clicks and clicks in real time





# Summingbird

A domain-specific language (in Scala) designed to integrate batch and online MapReduce computations

**Idea #1:** Algebraic structures provide the basis for seamless integration of batch and online processing

**Idea #2:** For many tasks, close enough is good enough  
Probabilistic data structures as monoids

Boykin, Ritchie, O'Connell, and Lin. Summingbird: A Framework for Integrating Batch and Online MapReduce Computations. PVLDB 7(13):1441-1451, 2014.

# Batch and Online MapReduce

## “map”

```
flatMap[T, U](fn: T => List[U]): List[U]
```

```
map[T, U](fn: T => U): List[U]
```

```
filter[T](fn: T => Boolean): List[T]
```

## “reduce”

```
sumByKey
```

**Idea #1:** Algebraic structures provide the basis for seamless integration of batch and online processing

**Semigroup** =  $(M, \oplus)$

$$\oplus : M \times M \rightarrow M, \text{ s.t., } \forall m_1, m_2, m_3 \in M$$

$$(m_1 \oplus m_2) \oplus m_3 = m_1 \oplus (m_2 \oplus m_3)$$

**Monoid** = Semigroup + identity

$$\varepsilon \text{ s.t., } \varepsilon \oplus m = m \oplus \varepsilon = m, \forall m \in M$$

**Commutative Monoid** = Monoid + commutativity

$$\forall m_1, m_2 \in M, m_1 \oplus m_2 = m_2 \oplus m_1$$

Simplest example: integers with + (addition)

**Idea #1:** Algebraic structures provide the basis for seamless integration of batch and online processing

Summingbird values must be at least semigroups  
(most are commutative monoids in practice)

Power of associativity =  
You can put the parentheses anywhere!

$(a \oplus b \oplus c \oplus d \oplus e \oplus f)$

Batch = Hadoop

$(((((a \oplus b) \oplus c) \oplus d) \oplus e) \oplus f)$

Online = Storm

$((a \oplus b \oplus c) \oplus (d \oplus e \oplus f))$

Mini-batches

**Results are exactly the same!**

## Summingbird Word Count

```
def wordCount[P <: Platform[P]]  
  (source: Producer[P, String],  
   store: P#Store[String, Long]) =  
    source.flatMap { sentence =>  
      toWords(sentence).map(_ -> 1L)  
    }.sumByKey(store)
```

Annotations for Summingbird Word Count:

- where data comes from: points to `source`
- where data goes: points to `store`
- "map": points to `toWords(sentence).map(_ -> 1L)`
- "reduce": points to `.sumByKey(store)`

## Run on Scalding (Cascading/Hadoop)

```
Scalding.run {  
  wordCount[Scalding](  
    Scalding.source[Tweet]("source_data"),  
    Scalding.store[String, Long]("count_out")  
  )  
}
```

Annotations for Scalding Word Count:

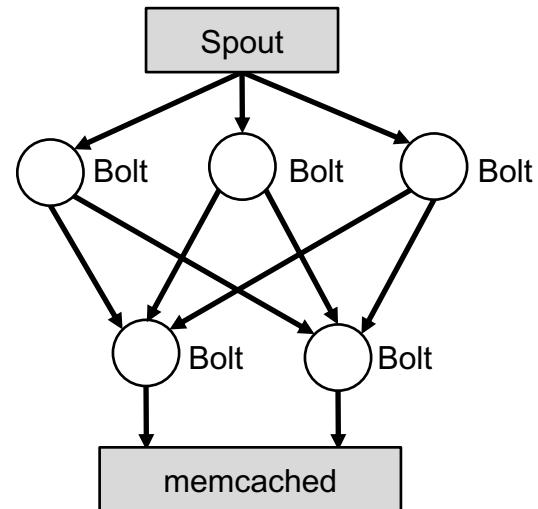
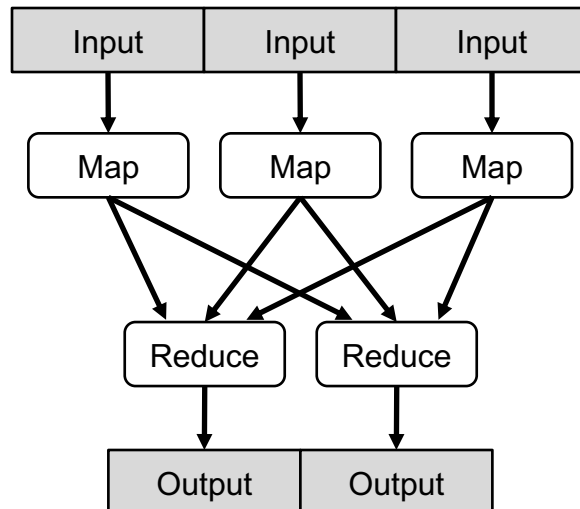
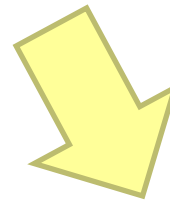
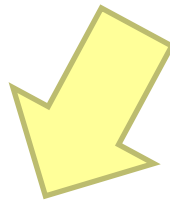
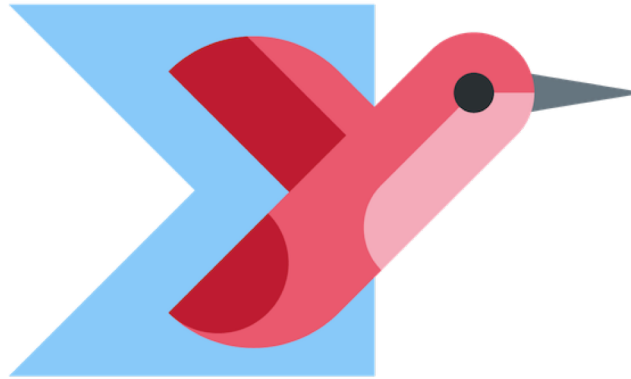
- read from HDFS: points to `Scalding.source[Tweet]("source_data")`
- write to HDFS: points to `Scalding.store[String, Long]("count_out")`

## Run on Storm

```
Storm.run {  
  wordCount[Storm](  
    new TweetSpout(),  
    new MemcacheStore[String, Long]  
  )  
}
```

Annotations for Storm Word Count:

- read from message queue: points to `new TweetSpout()`
- write to KV store: points to `new MemcacheStore[String, Long]`





# “Boring” monoids

addition, multiplication, max, min  
moments (mean, variance, etc.)

sets

tuples of monoids

hashmaps with monoid values

More interesting monoids?

# “Interesting” monoids

Bloom filters (set membership)

HyperLogLog counters (cardinality estimation)

Count-min sketches (event counts)

**Idea #2:** For many tasks, close enough is good enough!

# Cheat Sheet

	Exact	Approximate
Set membership	set	Bloom filter
Set cardinality	set	hyperloglog counter
Frequency count	hashmap	count-min sketches

# Example: Count queries by hour

## Exact with hashmaps

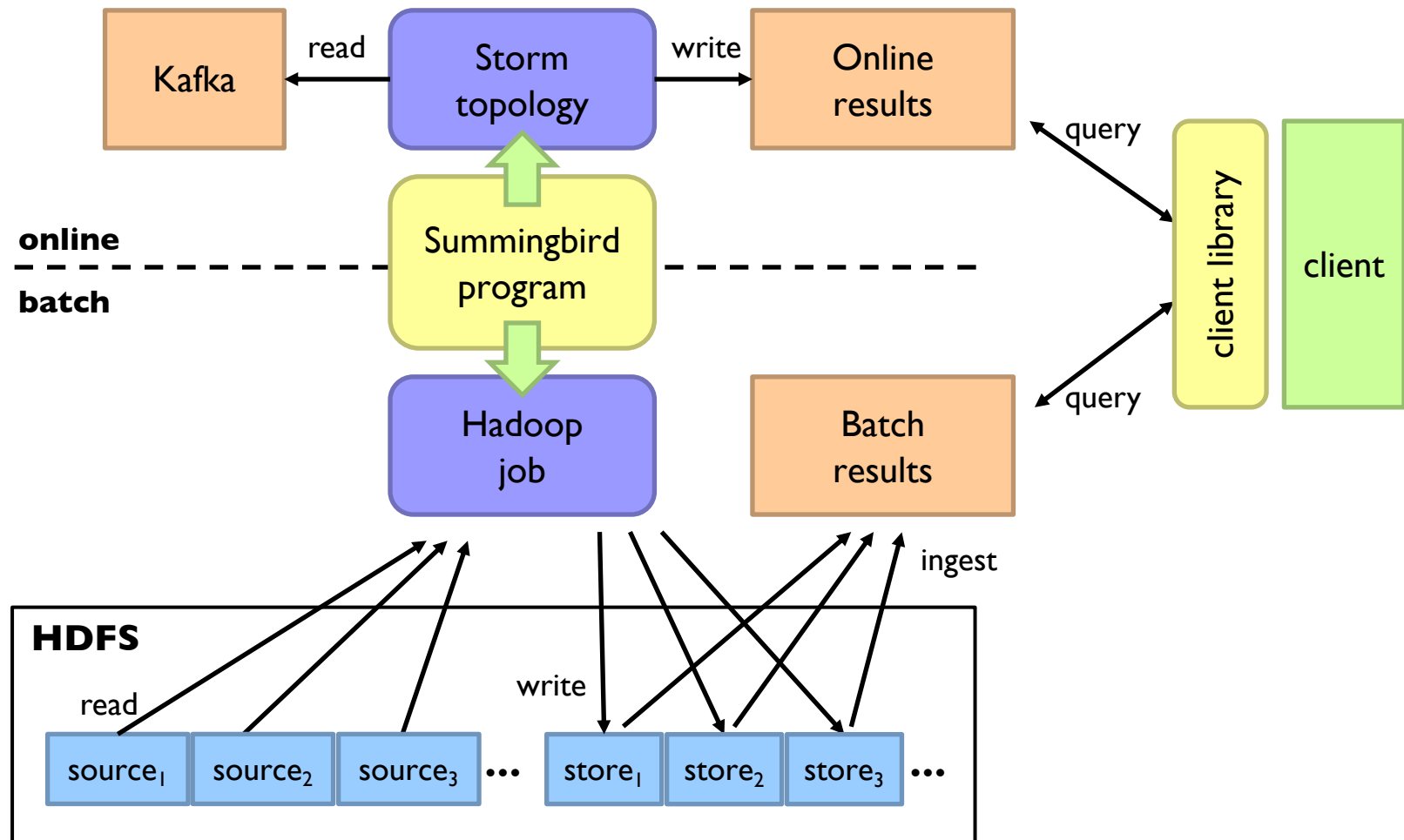
```
def wordCount[P <: Platform[P]]  
  (source: Producer[P, Query],  
   store: P#Store[Long, Map[String, Long]]) =  
  source.flatMap { query =>  
    (query.getHour, Map(query.getQuery -> 1L))  
  }.sumByKey(store)
```

## Approximate with CMS

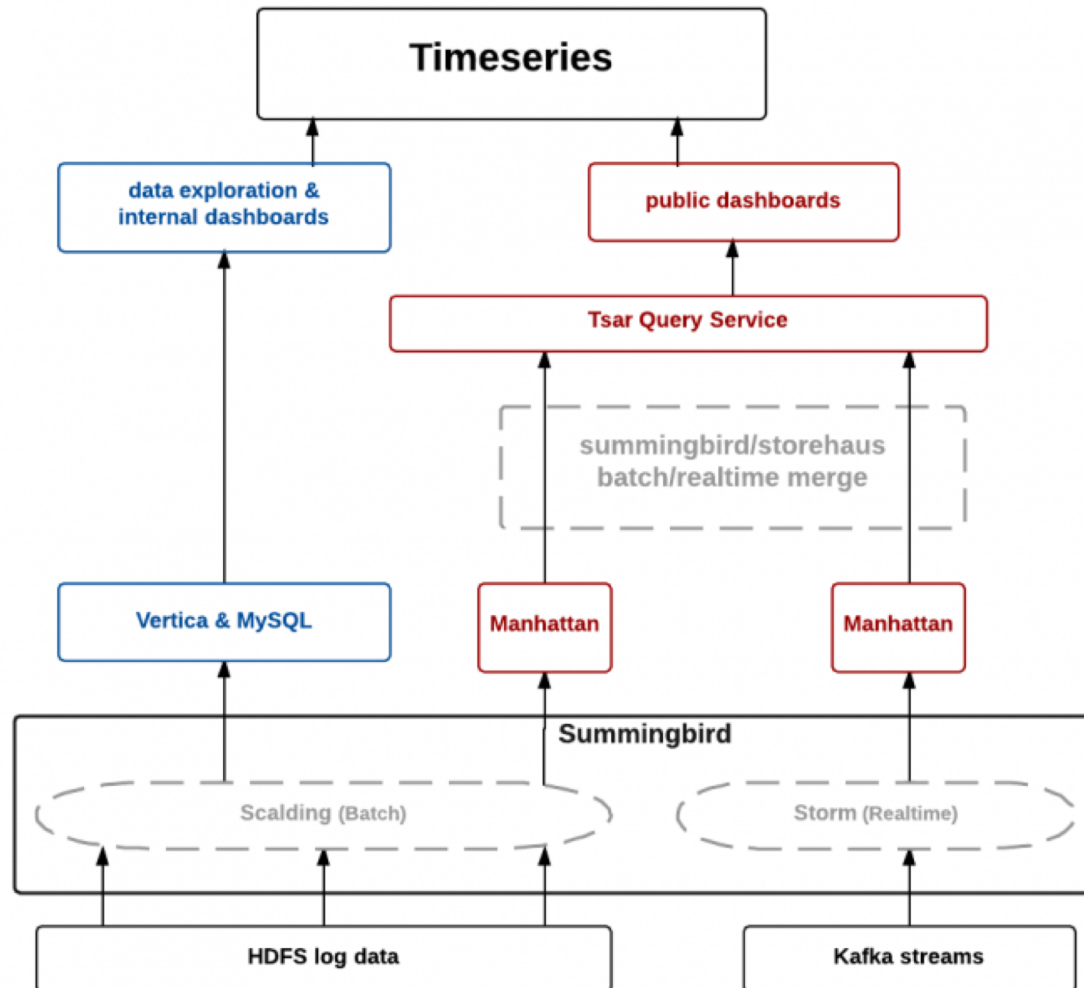
```
def wordCount[P <: Platform[P]]  
  (source: Producer[P, Query],  
   store: P#Store[Long, SketchMap[String, Long]])  
  (implicit countMonoid: SketchMapMonoid[String, Long]) =  
  source.flatMap { query =>  
    (query.getHour,  
     countMonoid.create((query.getQuery, 1L)))  
  }.sumByKey(store)
```

# Hybrid Online/Batch Processing

Example: count historical clicks and clicks in real time

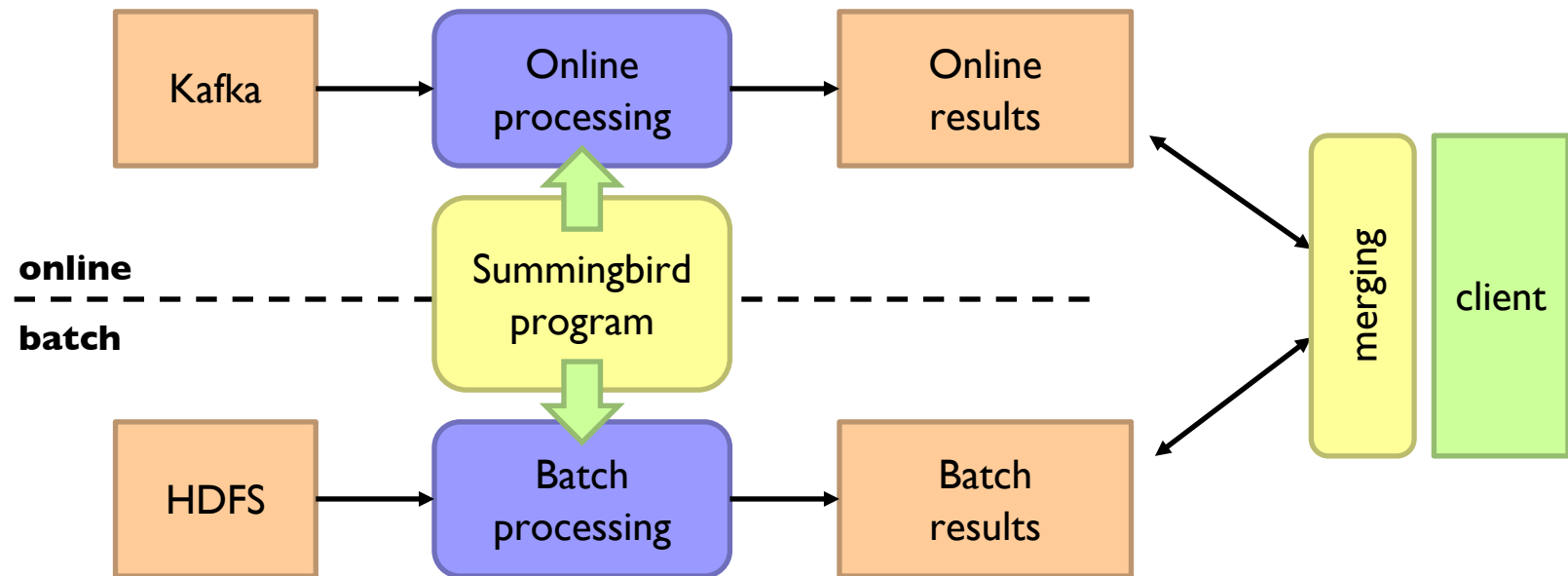


# TSAR, a TimeSeries AggregatoR!



# Hybrid Online/Batch Processing

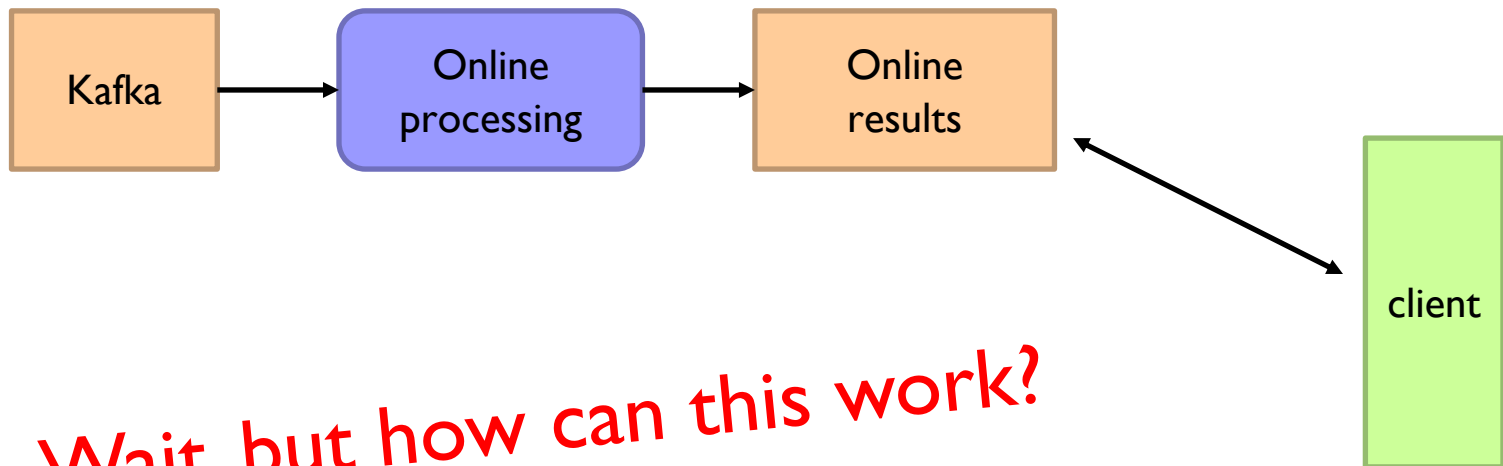
Example: count historical clicks and clicks in real time



*But this is still too painful...*

# Hybrid Online/Batch Processing

Example: count historical clicks and clicks in real time



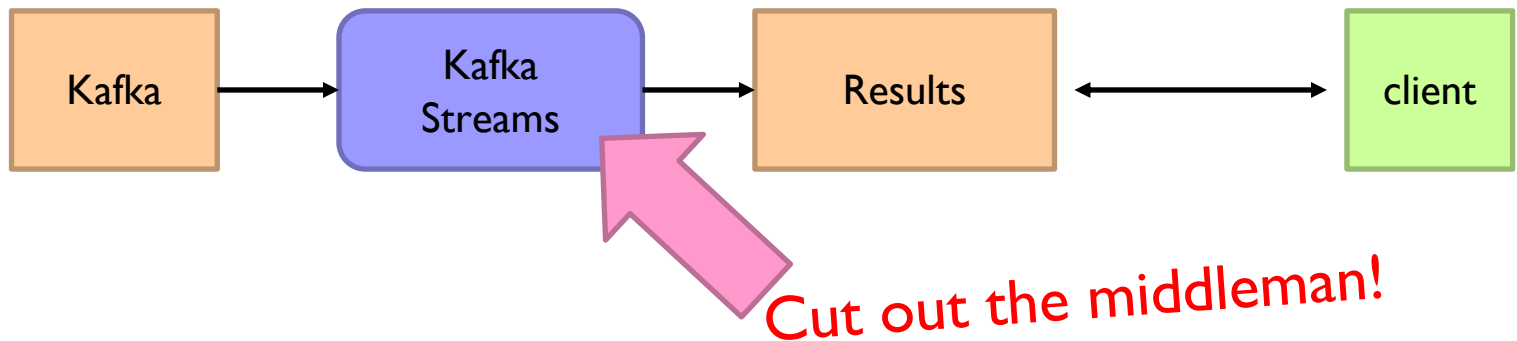
*Wait, but how can this work?*

**Idea: everything is streaming**

Batch processing is just streaming through a historic dataset!



# Everything is Streaming!



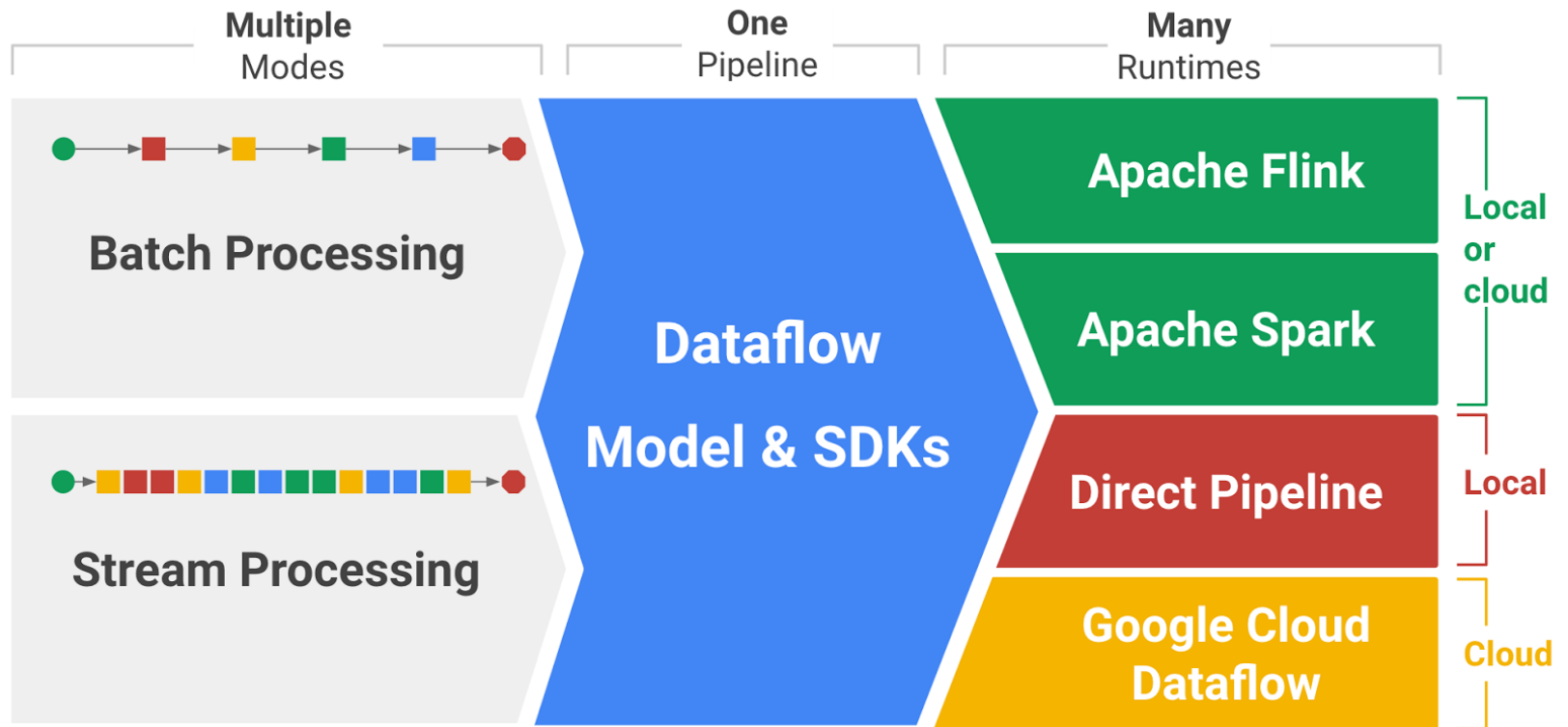
```
StreamsBuilder builder = new StreamsBuilder();
KStream<String, String> textLines = builder.stream("TextLinesTopic");
KTable<String, Long> wordCounts = textLines
    .flatMapValues(textLine ->
        Arrays.asList(textLine.toLowerCase().split("\\W+")))
    .groupBy((key, word) -> word)
    .count(Materialized.<String, Long,
        KeyValueStore<Bytes, byte[]>>as("counts-store"));
wordCounts.toStream().to("WordsWithCountsTopic",
    Produced.with(Serdes.String(), Serdes.Long()));
```

```
KafkaStreams streams = new KafkaStreams(builder.build(), config);
streams.start();
```

**K**

(I hate this too.)

# The Vision



# Processing Bounded Datasets

```
Pipeline p = Pipeline.create(options);
```

```
p.apply(TextIO.Read.from("gs://your/input/"))
```

```
.apply(FlatMapElements.via((String word) ->  
    Arrays.asList(word.split("[^a-zA-Z']+"))))  
.apply(Filter.by((String word) -> !word.isEmpty()))  
.apply(Count.perElement())  
.apply(MapElements.via((KV<String, Long> wordCount) ->  
    wordCount.getKey() + ": " + wordCount.getValue()))  
.apply(TextIO.Write.to("gs://your/output/"));
```

# Processing Unbounded Datasets

```
Pipeline p = Pipeline.create(options);

p.apply(KafkaIO.read("tweets")
    .withTimestampFn(new TweetTimestampFunction())
    .withWatermarkFn(kv ->
        Instant.now().minus(Duration.standardMinutes(2))))
    .apply(Window.into(FixedWindows.of(Duration.standardMinutes(2)))
        .triggering(AtWatermark())
        .withEarlyFirings(AtPeriod(Duration.standardMinutes(1)))
        .withLateFirings(AtCount(1)))
        .accumulatingAndRetractingFiredPanels())
    .apply(FlatMapElements.via((String word) ->
        Arrays.asList(word.split("[^a-zA-Z']+"))))
    .apply(Filter.by((String word) -> !word.isEmpty()))
    .apply(Count.perElement())
    .apply(KafkaIO.write("counts"))
```

Where in event time?

When in processing time?

How do refinements relate?



