

Data-Intensive Distributed Computing

CS 451/651 (Fall 2018)

Part I: MapReduce Algorithm Design (1/4)

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These slides are available at <http://lintool.github.io/bigdata-2018f/>



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Agenda for Today

Who am I?

What is big data?

Why big data?

What is this course about?

Administrivia



hadoop

cloudera



From the Ivory Tower...



... to building sh*t that works



hadoop

cloudera



UNIVERSITY OF
WATERLOO

... and back!



Big Data



Processes 20 PB a day (2008)
Crawls 20B web pages a day (2012)
Search index is 100+ PB (5/2014)
Bigtable serves 2+ EB, 600M QPS (5/2014)



400B pages, 10+ PB (2/2014)



19 Hadoop clusters: 600 PB, 40k servers (9/2015)



Hadoop: 10K nodes, 150K cores, 150 PB (4/2014)

300 PB data in Hive + 600 TB/day (4/2014)



S3: 2T objects, 1.1M request/second (4/2013)

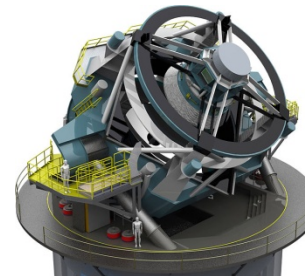


640K ought to be enough for anybody.



150 PB on 50k+ servers running 15k apps (6/2011)

LHC: ~15 PB a year



LSST: 6-10 PB a year (~2020)

SKA: 0.3 – 1.5 EB per year (~2020)



How much data?

Why big data?

Science Business Society





Science

Emergence of the 4th Paradigm

Data-intensive e-Science

Business

Data-driven decisions

Data-driven products



Society

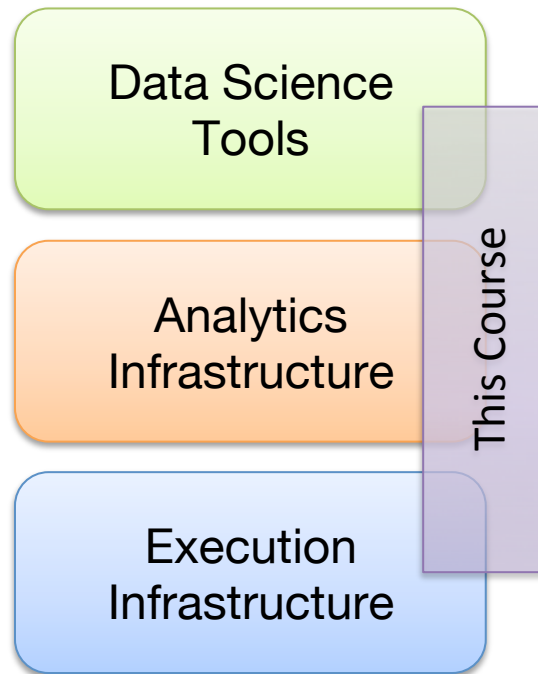
Humans as social sensors

Computational social science





What is this course about?

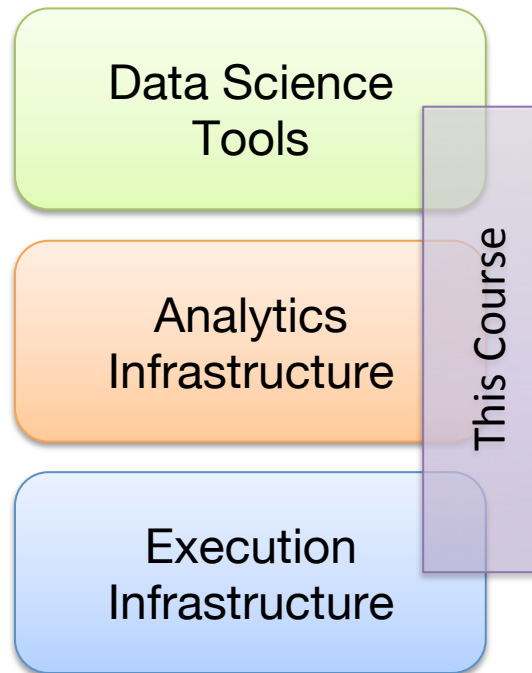


“big data stack”

Buzzwords

data science, data analytics,
business intelligence, data
warehouses and data lakes

MapReduce, Spark, Flink, Pig,
Dryad, Hive, Dryad, noSQL,
Pregel, Giraph, Storm/Heron



“big data stack”

Text: frequency estimation,
language models, inverted
indexes

Graphs: graph traversals,
random walks (PageRank)

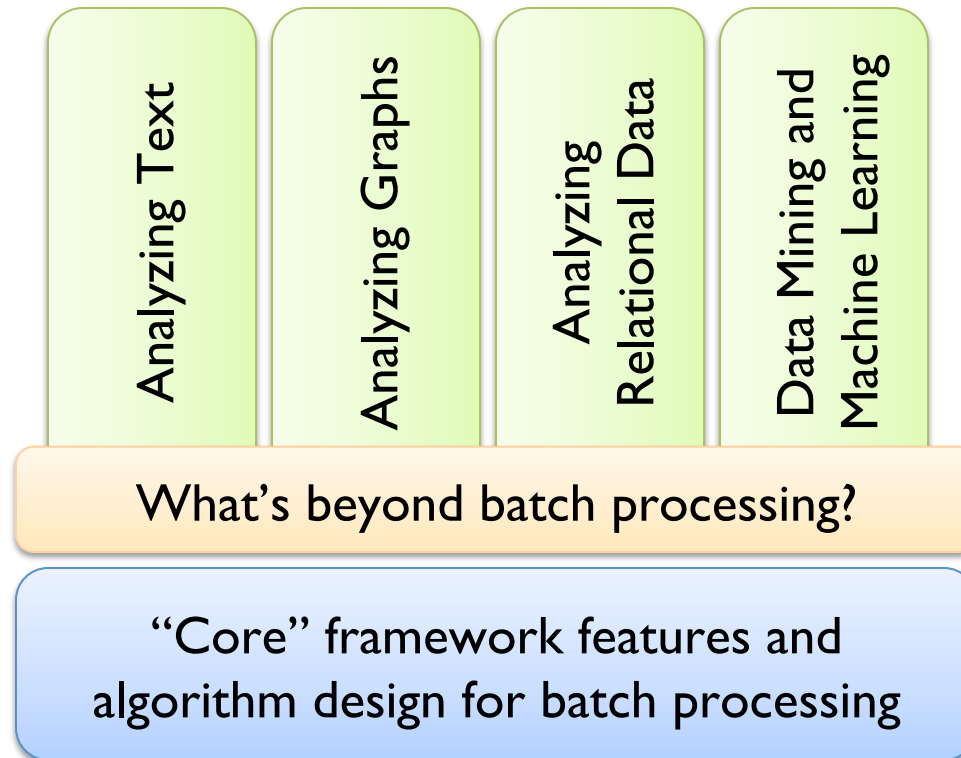
Relational data: SQL, joins,
column stores

Data mining: hashing,
clustering (k -means),
classification,
recommendations

Streams: probabilistic data
structures (Bloom filters,
CMS, HLL counters)

This course focuses on algorithm design and “thinking at scale”

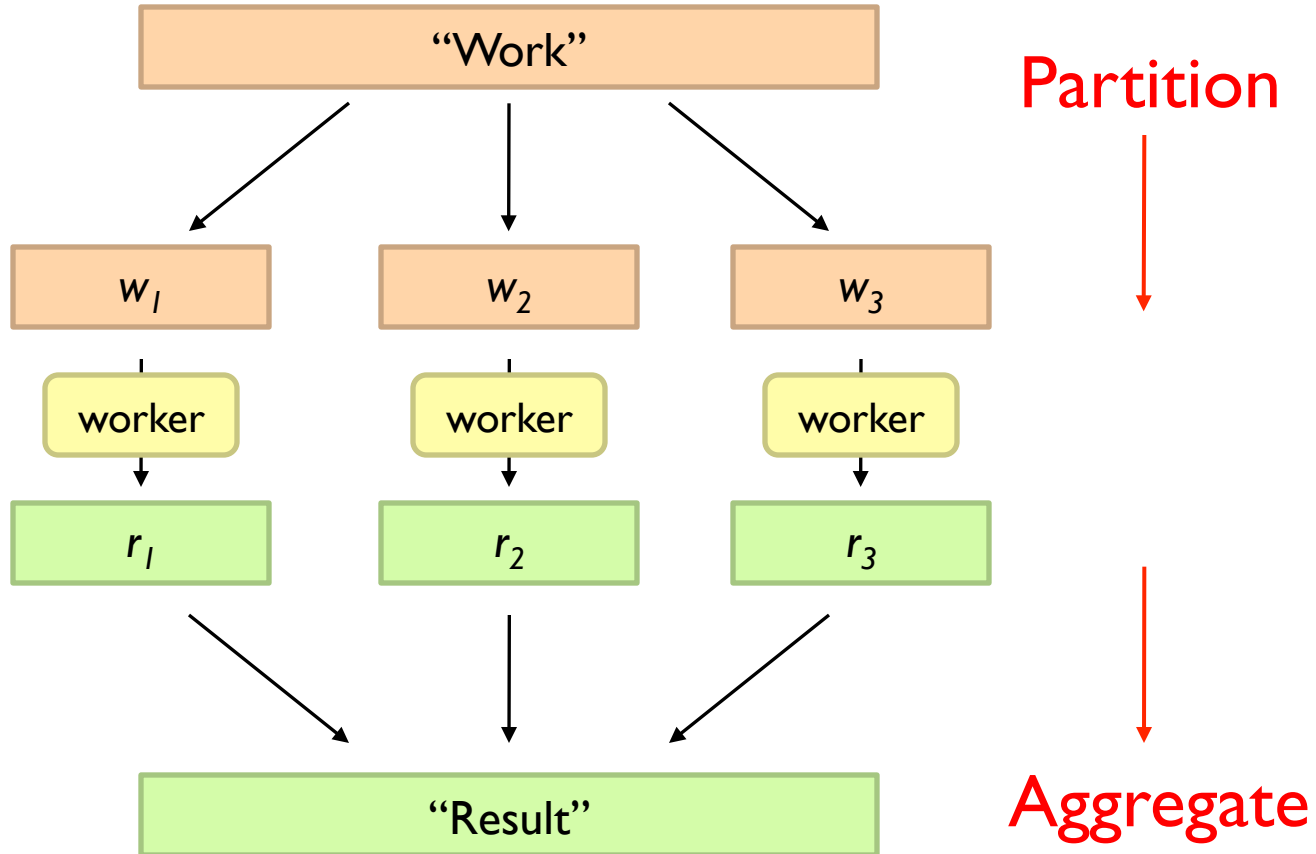
Structure of the Course



Tackling Big Data

A wide-angle, high-angle photograph of a massive server room. The room is filled with rows of server racks, some of which are illuminated with bright blue light. The ceiling is high and features a complex network of metal beams and pipes. The floor is made of large, light-colored tiles. The overall atmosphere is one of a high-tech, industrial environment.

Divide and Conquer



Parallelization Challenges

How do we assign work units to workers?

What if we have more work units than workers?

What if workers need to communicate partial results?

What if workers need to access shared resources?

How do we know when a worker has finished? (Or is simply waiting?)

What if workers die?

Difficult because:

We don't know the order in which workers run...

We don't know when workers interrupt each other...

We don't know when workers need to communicate partial results...

We don't know the order in which workers access shared resources...

What's the common theme of all of these challenges?

Common Theme?

Parallelization challenges arise from:

- Need to communicate partial results
- Need to access shared resources

(In other words, sharing state)

How do we tackle these challenges?

“Current” Tools

Basic primitives

Semaphores (lock, unlock)

Conditional variables (wait, notify, broadcast)

Barriers

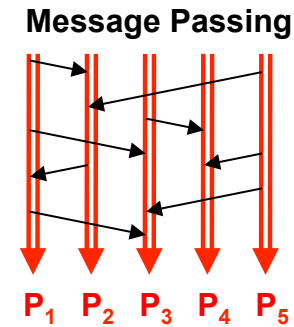
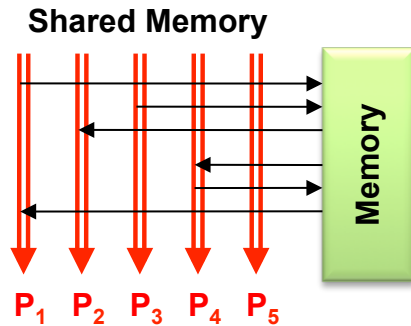
Awareness of Common Problems

Deadlock, livelock, race conditions...

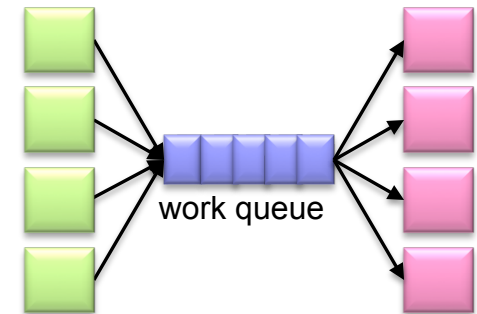
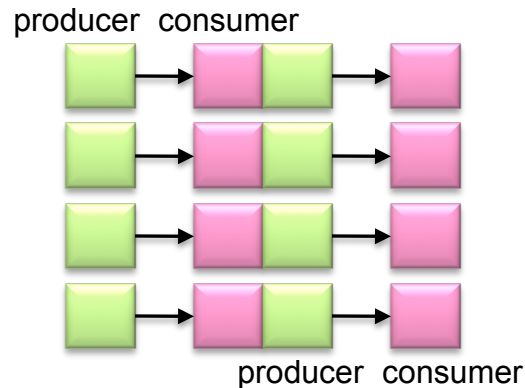
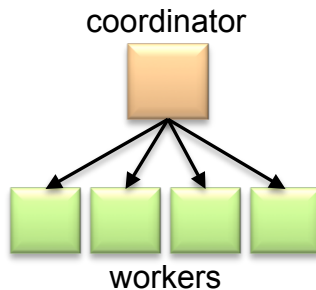
Dining philosophers, sleeping barbers, cigarette smokers...

“Current” Tools

Programming Models



Design Patterns



When Theory Meets Practices

Concurrency is already difficult to reason about...

Now throw in:

- The scale of clusters and (multiple) datacenters
- The presence of hardware failures and software bugs
- The presence of multiple interacting services

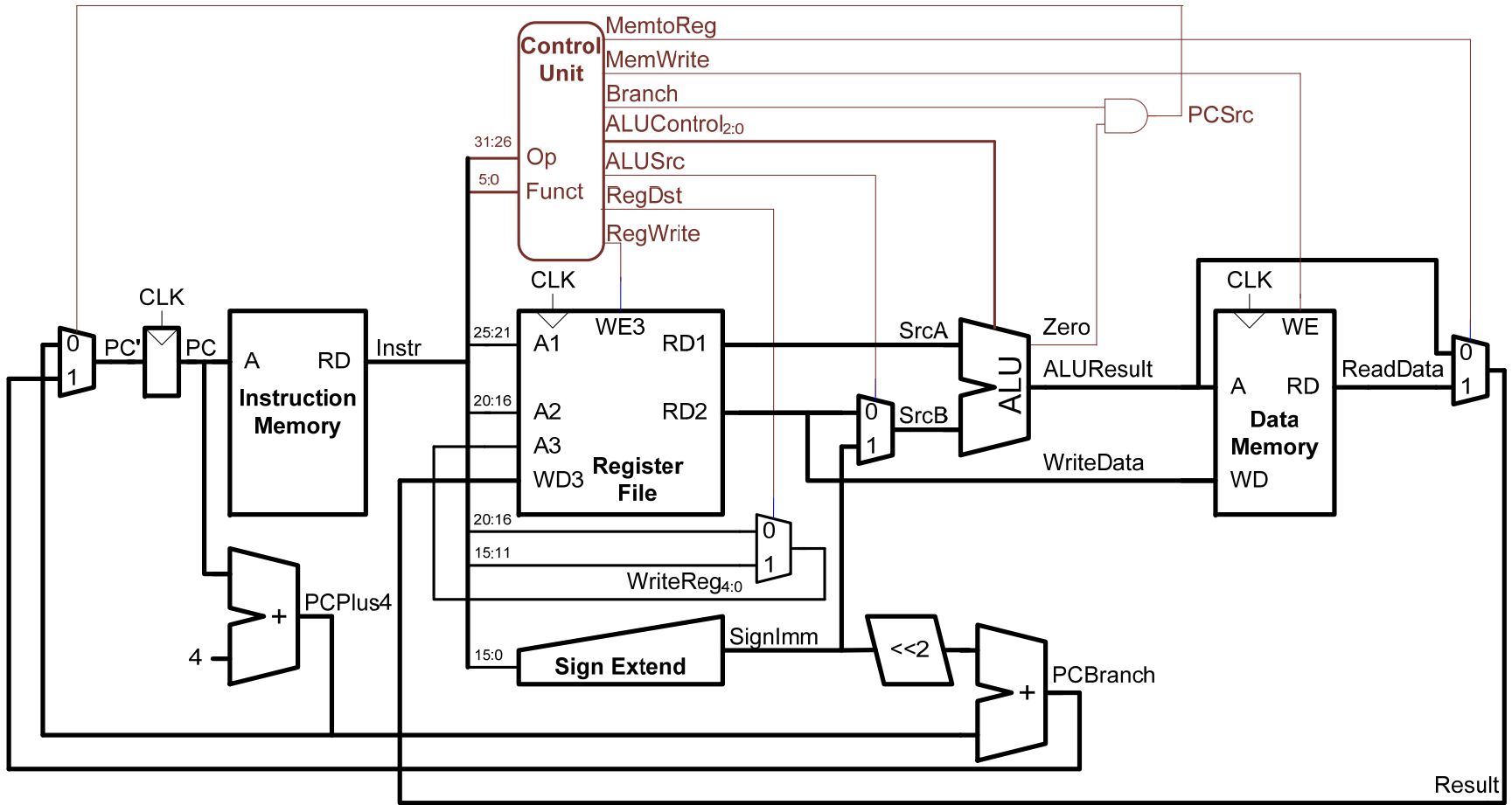
The reality:

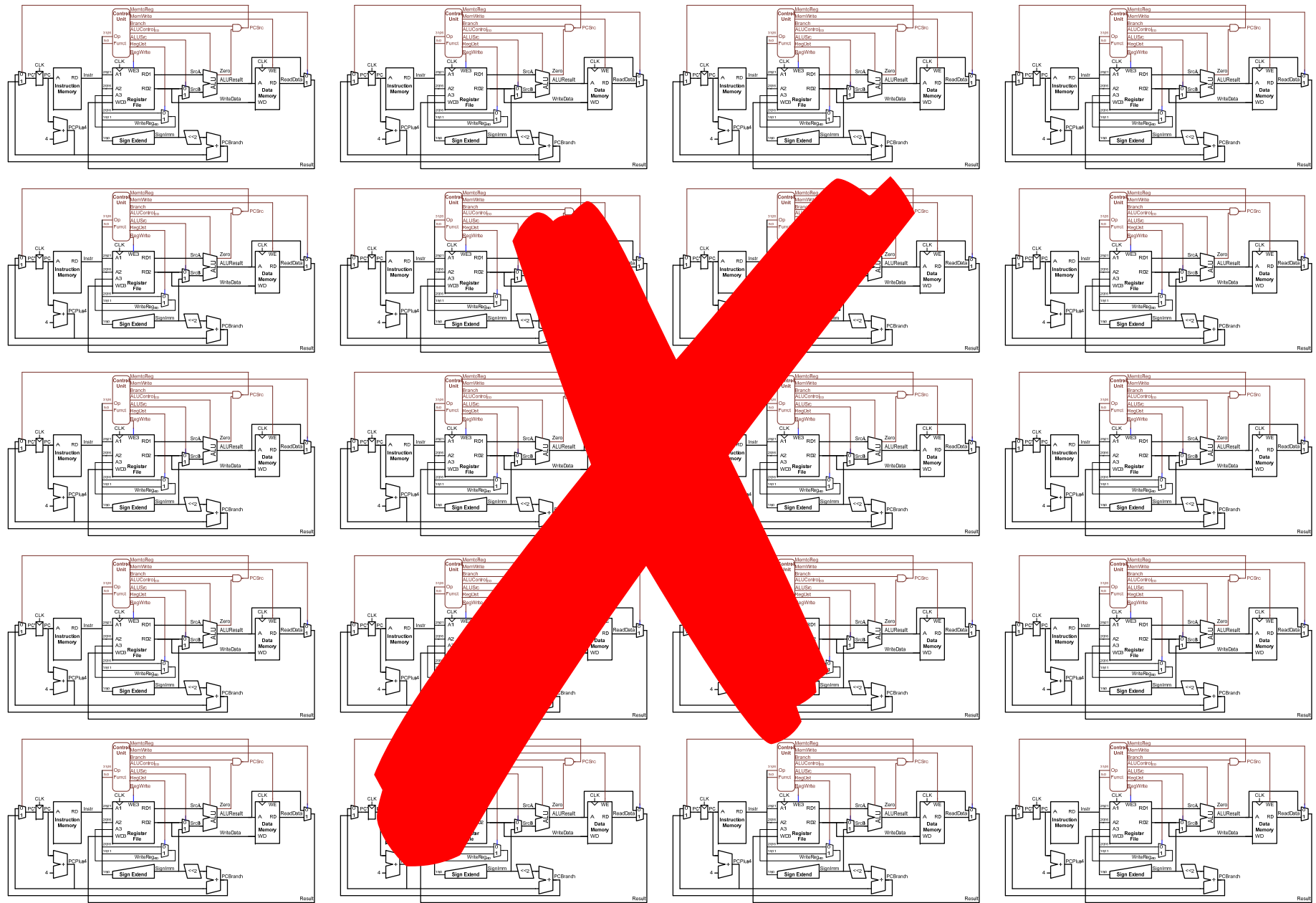
- Lots of one-off solutions, custom code
- Write you own dedicated library, then program with it
- Burden on the programmer to explicitly manage everything

Bottom line: it's hard!



Source: Ricardo Guimarães Herrmann





An aerial photograph of a large industrial facility, likely a datacenter, situated in a rural area. The facility consists of several large, white, rectangular buildings with flat roofs, arranged in a grid-like pattern. In the foreground, there is a large parking lot filled with many white semi-trailers. To the right of the parking lot, there is a large building with a complex roof structure, possibly a power plant or a specialized datacenter component. The surrounding landscape is a mix of green fields and brown, plowed earth. In the background, there are rolling hills under a sunset sky with a bright sun low on the horizon. The text "The datacenter is the computer!" is overlaid in the center of the image.

The datacenter *is* the computer!

The datacenter *is* the computer!

It's all about the right level of abstraction

Moving beyond the von Neumann architecture

What's the “instruction set” of the datacenter computer?

Hide system-level details from the developers

No more race conditions, lock contention, etc.

No need to explicitly worry about reliability, fault tolerance, etc.

Separating the *what* from the *how*

Developer specifies the computation that needs to be performed

Execution framework (“runtime”) handles actual execution

MapReduce is the first instantiation of this idea... but not the last!

MapReduce

A wide-angle, high-angle photograph of a massive data center. The room is filled with rows of server racks, some of which are illuminated with bright yellow and orange lights. A complex network of overhead cables and conduits crisscrosses the ceiling and upper walls, creating a dense, industrial look. The floor is a light-colored, polished tile. The overall lighting is a mix of cool blue and warm yellow, creating a high-tech, futuristic atmosphere.

What's different?

Data-intensive vs. Compute-intensive

Focus on *data-parallel* abstractions

Coarse-grained vs. Fine-grained parallelism

Focus on *coarse-grained data-parallel* abstractions

Logical vs. Physical

Different levels of design:

“Logical” deals with abstract organizations of computing
“Physical” deals with how those abstractions are realized

Examples:

Scheduling

Operators

Data models

Network topology

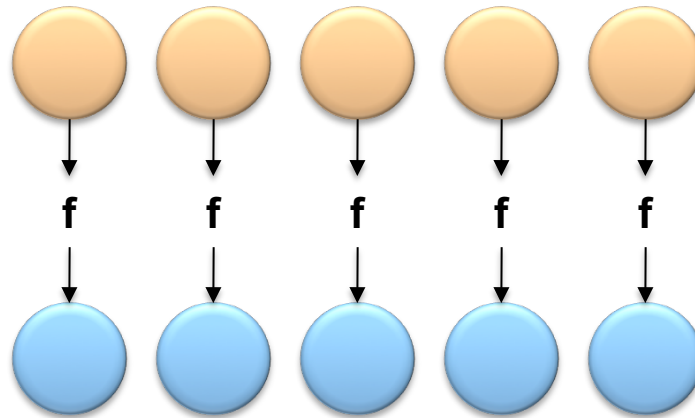
Why is this important?

Roots in Functional Programming

Simplest data-parallel abstraction

Process a large number of records: “do” something to each

Map



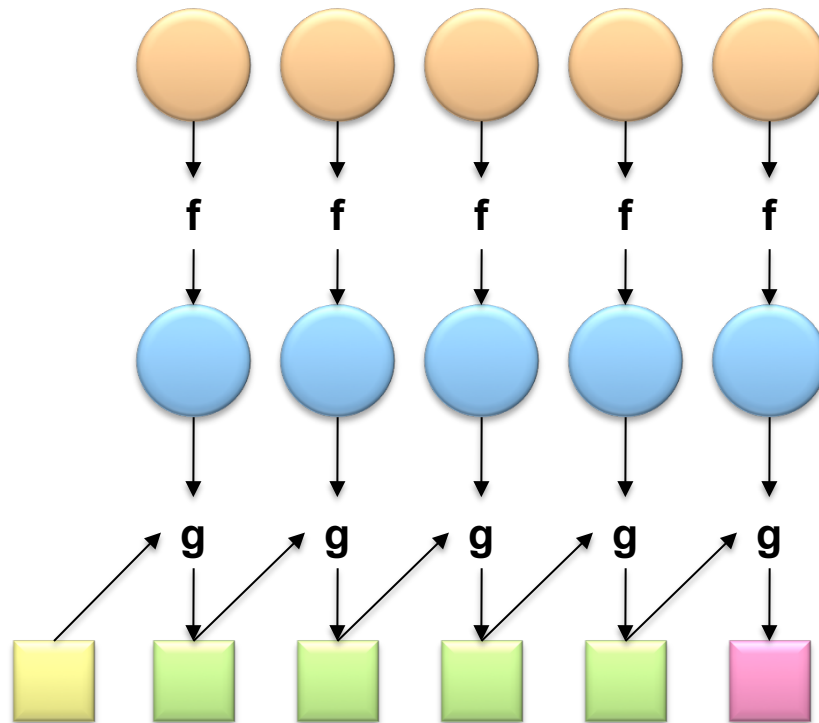
We need something more for sharing partial results across records!

Roots in Functional Programming

Let's add in aggregation!

Map

Fold



MapReduce = Functional programming + distributed computing!

Functional Programming in Scala

```
scala> val t = Array(1, 2, 3, 4, 5)
t: Array[Int] = Array(1, 2, 3, 4, 5)
```

```
scala> t.map(n => n*n)
res0: Array[Int] = Array(1, 4, 9, 16, 25)
```

```
scala> t.map(n => n*n).foldLeft(0)((m, n) => m + n)
res1: Int = 55
```

Imagine parallelizing the map and fold across a cluster...

A Data-Parallel Abstraction

Process a large number of records

Map “Do something” to each

Group intermediate results

“Aggregate” intermediate results *Reduce*

Write final results

Key idea: provide a functional abstraction for these two operations

MapReduce

Programmer specifies two functions:

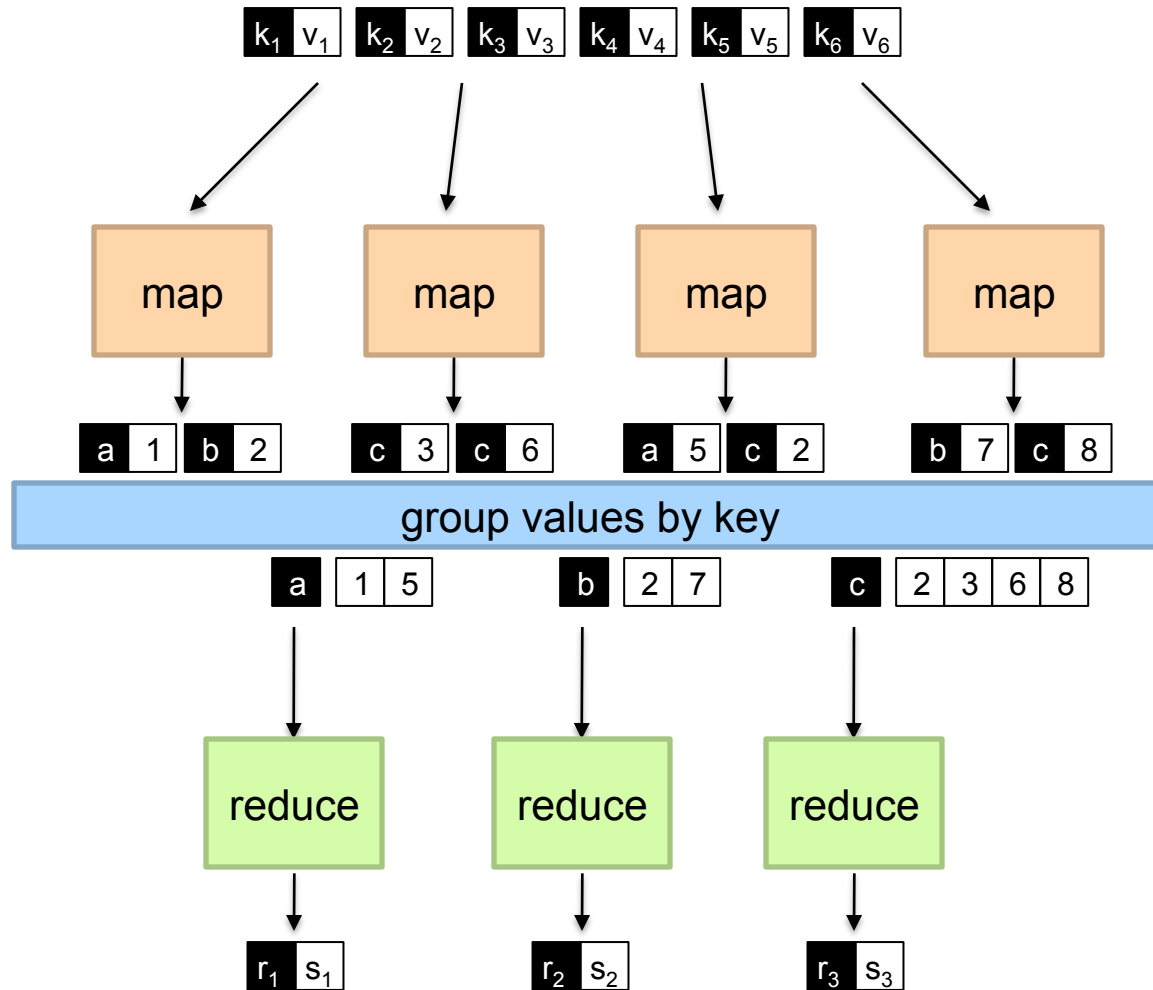
map $(k_1, v_1) \rightarrow \text{List}[(k_2, v_2)]$

reduce $(k_2, \text{List}[v_2]) \rightarrow \text{List}[(k_3, v_3)]$

All values with the same key are sent to the same reducer

What does this actually mean?

The execution framework handles everything else...



MapReduce

Programmer specifies two functions:

map $(k_1, v_1) \rightarrow \text{List}[(k_2, v_2)]$
reduce $(k_2, \text{List}[v_2]) \rightarrow \text{List}[(k_3, v_3)]$

All values with the same key are sent to the same reducer

The execution framework handles everything else...

What's “everything else”?

MapReduce “Runtime”

Handles scheduling

Assigns workers to map and reduce tasks

Handles “data distribution”

Moves processes to data

Handles synchronization

Groups intermediate data

Handles errors and faults

Detects worker failures and restarts

Everything happens on top of a distributed FS (later)

MapReduce

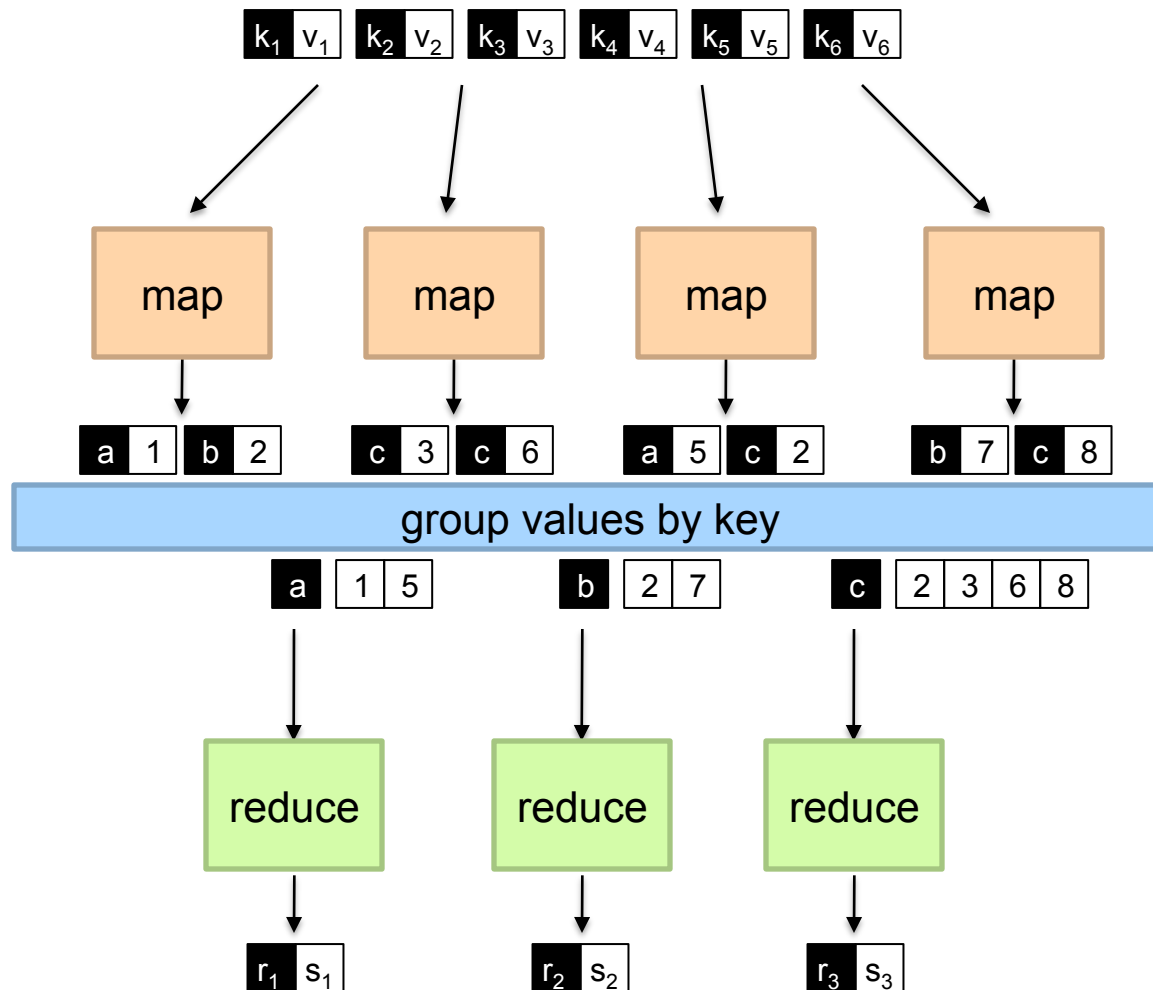
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reduce $(k_2, \text{List}[v_2]) \rightarrow \text{List}[(k_3, v_3)]$

All values with the same key are sent to the same reducer

The execution framework handles everything else...

Not quite...



What's the most complex and slowest operation here?

MapReduce

Programmer specifies ~~two~~^{four} functions:

map $(k_1, v_1) \rightarrow \text{List}[(k_2, v_2)]$
reduce $(k_2, \text{List}[v_2]) \rightarrow \text{List}[(k_3, v_3)]$

All values with the same key are sent to the same reducer

partition $(k', p) \rightarrow 0 \dots p-1$

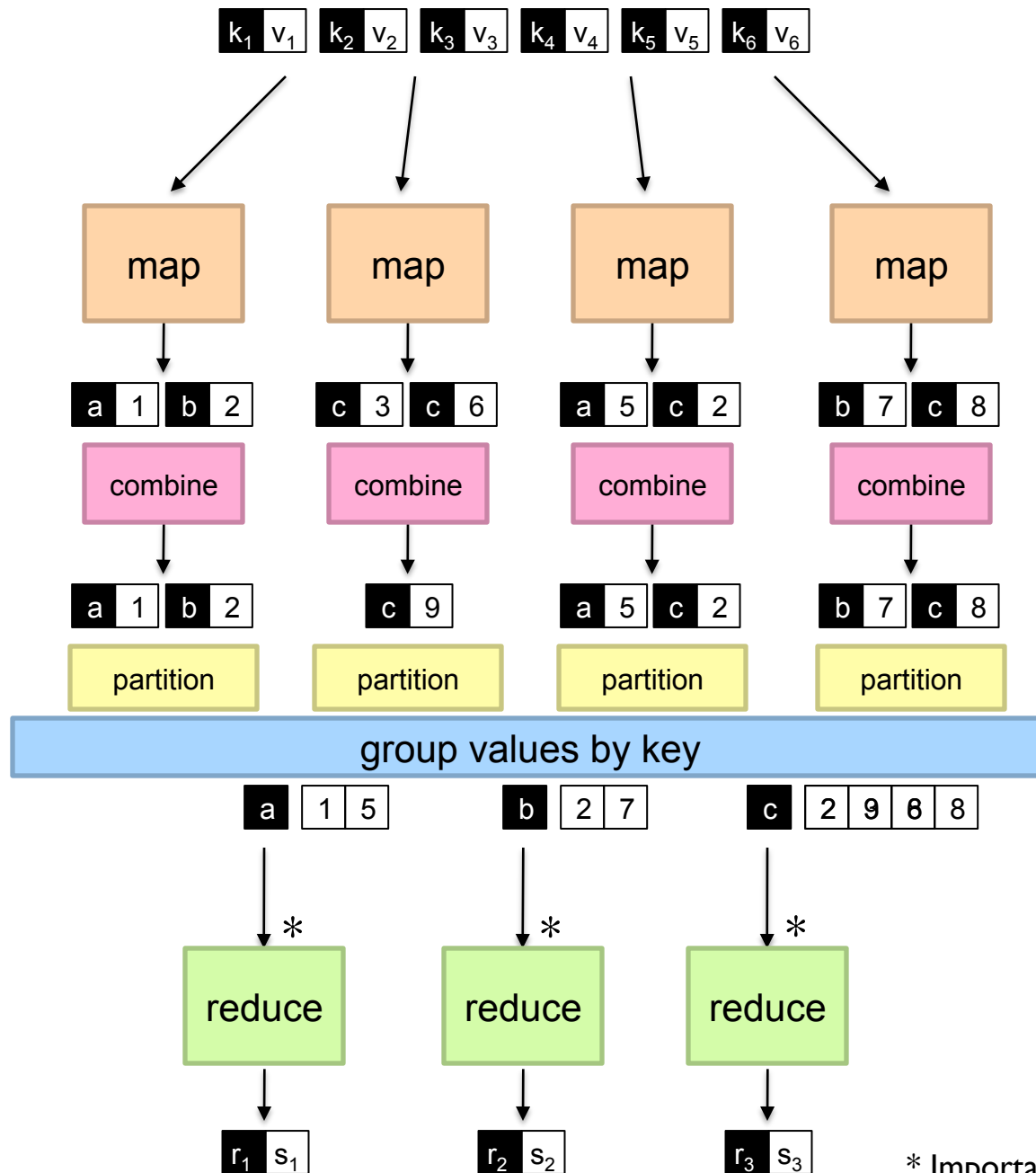
Often a simple hash of the key, e.g., $\text{hash}(k') \bmod n$

Divides up key space for parallel reduce operations

combine $(k_2, \text{List}[v_2]) \rightarrow \text{List}[(k_2, v_2)]$

Mini-reducers that run in memory after the map phase

Used as an optimization to reduce network traffic



* Important detail: reducers process keys in sorted order

“Hello World” MapReduce: Word Count

```
def map(key: Long, value: String) = {  
  for (word <- tokenize(value)) {  
    emit(word, 1)  
  }  
}
```

```
def reduce(key: String, values: Iterable[Int]) = {  
  for (value <- values) {  
    sum += value  
  }  
  emit(key, sum)  
}
```

MapReduce can refer to...

The programming model

The execution framework (aka “runtime”)

The specific implementation

Usage is usually clear from context!

MapReduce Implementations

Google has a proprietary implementation in C++

Bindings in Java, Python

Hadoop provides an open-source implementation in Java

Development begun by Yahoo, later an Apache project

Used in production at Facebook, Twitter, LinkedIn, Netflix, ...

Large and expanding software ecosystem

Potential point of confusion: Hadoop is more than MapReduce today

Lots of custom research implementations



A large grid of colorful, stylized human figures made of sticks and paper, arranged in rows of yellow, orange, red, purple, blue, and green. The figures are arranged in a grid pattern, with each figure having a unique pose. The text "Course Administtrivia" is overlaid on the grid.

Course Administtrivia

Important Coordinates

Course website:

<http://lintool.github.io/bigdata-2018f/>

Lots of info there, read it!

("I didn't see it" will not be accepted as an excuse)

Communicating with us:

[Piazza for general questions \(link on course homepage\)](#)

uwaterloo-bigdata-2018f-staff@googlegroups.com

(Mailing list reaches all course staff – use Piazza unless it's personal)

Bespin

<http://bespin.io/>

Course Design

This course focuses on algorithm design and “thinking at scale”

Not the “mechanics” (API, command-line invocations, et.)

You’re expected to pick up MapReduce/Spark with minimal help

Components of the final grade:

8 individual assignments

Final exam

Additional group final project (CS 65I)

Expectations

Your background:

Pre-reqs: CS 341, CS 348, CS 350

Comfortable in Java and Scala (or be ready to pick it up quickly)

Know how to use Git

Reasonable “command-line”-fu skills

Experience in compiling, patching, and installing open source software

Good debugging skills

You are:

Genuinely interested in the topic

Be prepared to put in the time

Comfortable with rapidly-evolving software

MapReduce/Spark Environments

See “Software” page in course homepage for instructions

Single-Node Hadoop: Linux Student CS Environment

Everything is set up for you, just follow instructions

We'll make sure everything works

Single-Node Hadoop: Local installations

Install all software components on your own machine

Requires at least 4GB RAM and plenty of disk space

Works fine on Mac and Linux, YMMV on Windows

Important: For your convenience only!

We'll provide basic instructions, but not technical support

Distributed Hadoop: Datasci Cluster

New feature this offering!

Assignment Mechanics

We'll be using private GitHub repos for assignments

Complete your assignments, push to GitHub
We'll pull your repos at the deadline and grade

Note late policy (details on course homepage)

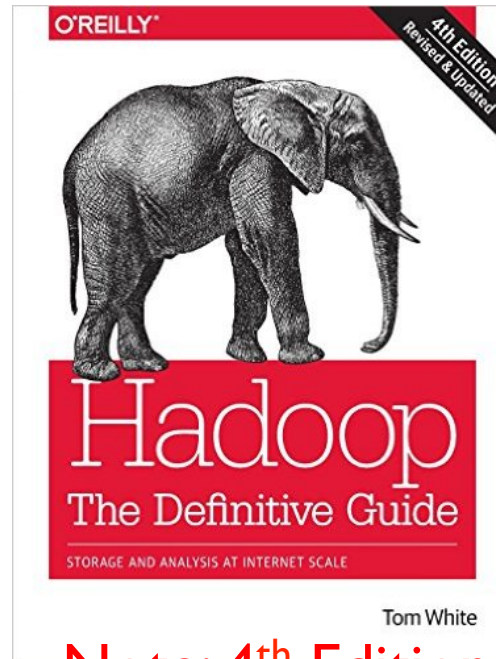
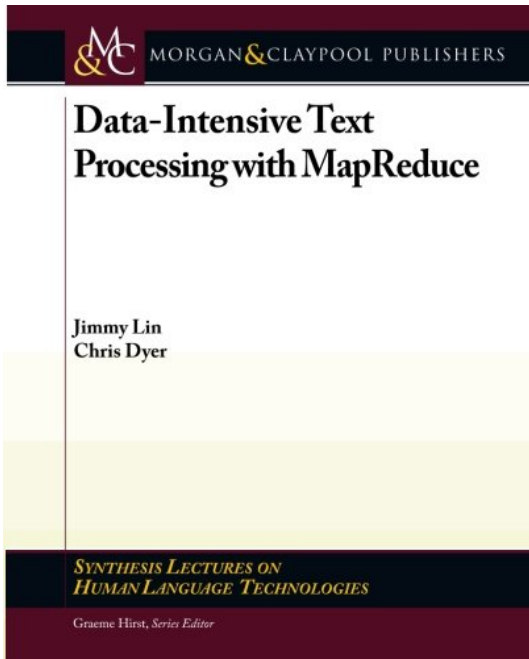
Late by up to 24 hours: 25% reduction in grade
Late 24-48 hours: 50% reduction in grade
Late by more the 48 hours: not accepted

By assumption, we'll pull and mark at deadline:
If you want us to hold off, you must let us know!

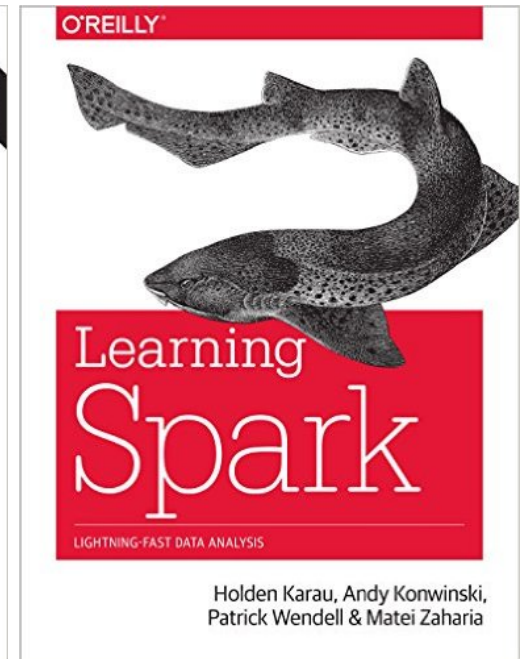
Important: Register for (free) GitHub educational account!
https://education.github.com/discount_requests/new

Course Materials

One (required) textbook +
Two (optional but recommended) books +
Additional readings from other sources as appropriate



Note: 4th Edition



(optional but recommended)

If you're not (yet) registered:

Register for the wait list at:

<https://goo.gl/forms/7LA2QxBVXhESw8043>

Registration begins at 8pm Thursday September 6th

Priority for unregistered students

CS students

Have all the pre-reqs

Final opportunity to take the course (e.g., 4B students)

| form submission time – 8pm 9/6/2018 |

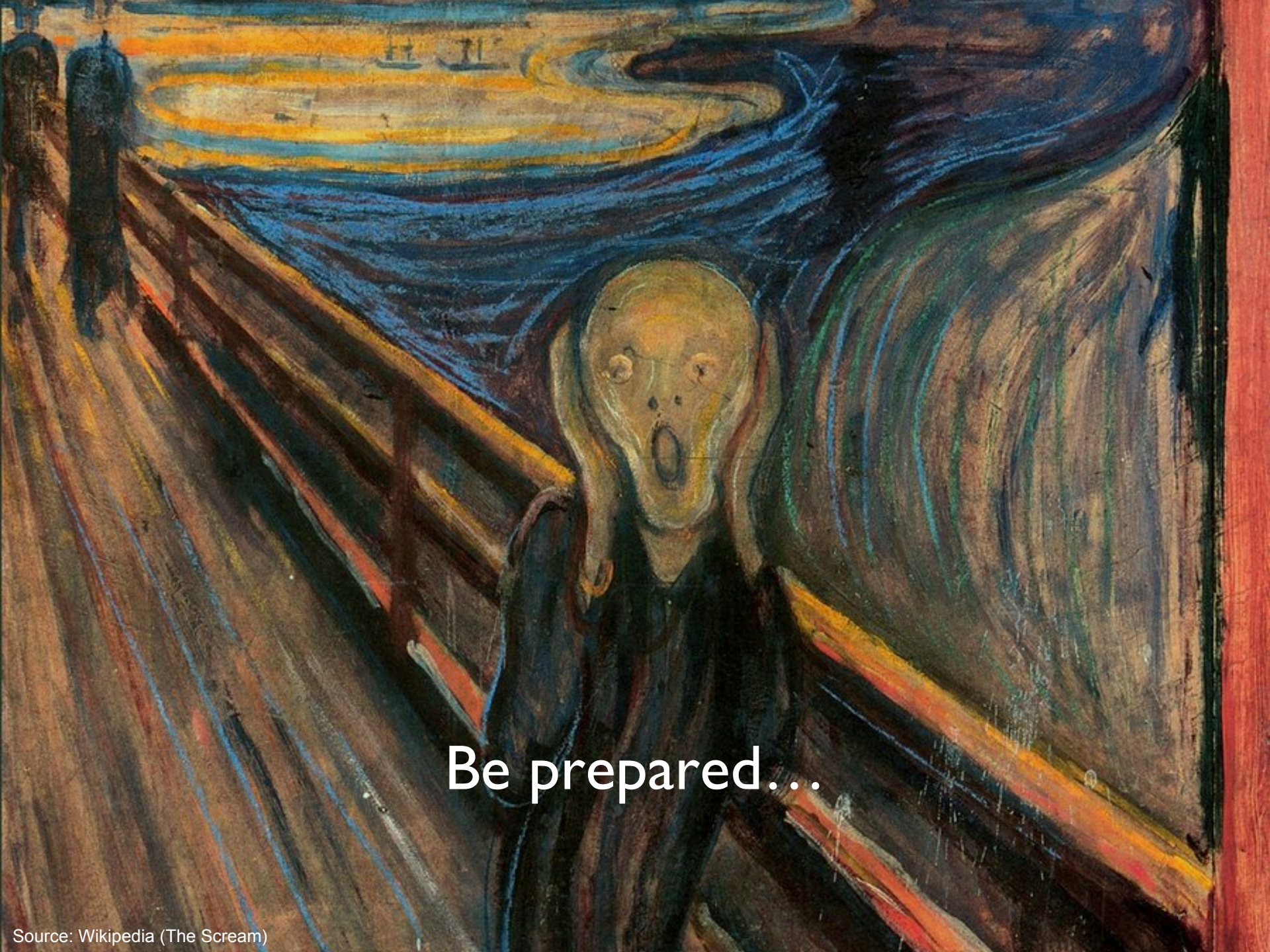
Continue to attend class until final decision

Note: late registration is not an excuse for late assignments



Luke: I won't fail you. I'm not afraid.

Yoda: You will be. You... will... be.



Be prepared...

“Hadoop Zen”

Parts of the ecosystem are *still* immature

We've come a long way since 2007, but still far to go...
Bugs, undocumented “features”, inexplicable behavior, etc.
Different versions = major pain

Don't get frustrated (take a deep breath)...

Those W\$*#T@F! moments

Be patient...

We will inevitably encounter “situations” along the way

Be flexible...

We will have to be creative in workarounds

Be constructive...

Tell me how I can make everyone's experience better

A photograph of a traditional Japanese Zen garden. The foreground is a large area of light-colored gravel, meticulously raked into concentric, wavy patterns. Several large, dark, angular rocks are placed in the gravel area. In the middle ground, a small, shallow stream flows through a lush garden. The stream is bordered by numerous large, dark rocks and several large, rounded, moss-covered bushes. The background features a traditional Japanese building with a tiled roof and white walls, partially obscured by trees and more garden elements. The overall scene is peaceful and well-maintained.

“Hadoop Zen”



Questions?

To Do:

1. Bookmark course homepage
2. Get on Piazza
3. Register for GitHub educational account