#### Data-Intensive Information Processing Applications — Session #9

# Language Models



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Source: Wikipedia (Japanese rock garden)

# **Today's Agenda**

- What are Language Models?
  - Mathematical background and motivation
  - Dealing with data sparsity (*smoothing*)
  - Evaluating language models

• Large Scale Language Models using MapReduce

- What?
  - LMs assign probabilities to sequences of tokens
- How?
  - Based on previous word histories
  - n-gram = consecutive sequences of tokens
- Why?
  - Speech recognition
  - Handwriting recognition
  - Predictive text input
  - Statistical machine translation

### **Statistical Machine Translation**



### **SMT: The role of the LM**



N=1 (unigrams)



Unigrams: This, is, a, sentence

Sentence of length s, how many unigrams?

N=2 (bigrams)

# This is a sentence

#### Bigrams: This is, is a, a sentence

Sentence of length s, how many bigrams?

N=3 (trigrams)

# This (is a) sentence)

**Trigrams:** This is a, is a sentence

Sentence of length s, how many trigrams?

#### **Computing Probabilities**

$$P(w_1, w_2, \dots, w_T)$$
  
=  $P(w_1)P(w_2|w_1)P(w_3|w_1, w_2) \dots P(w_T|w_1, \dots, w_{T-1})$   
[chain rule]

#### Is this practical?

No! Can't keep track of all possible histories of all words!

## **Approximating Probabilities**

**Basic idea:** limit history to fixed number of words N (Markov Assumption)

 $P(w_k|w_1,...,w_{k-1}) \approx P(w_k|w_{k-N+1},...,w_{k-1})$ 

#### N=I: Unigram Language Model

$$P(w_k | w_1, \dots, w_{k-1}) \approx P(w_k)$$
$$\Rightarrow P(w_1, w_2, \dots, w_T) \approx P(w_1) P(w_2) \dots P(w_T)$$

**Relation to HMMs?** 

## **Approximating Probabilities**

**Basic idea:** limit history to fixed number of words N (Markov Assumption)

 $P(w_k|w_1,\ldots,w_{k-1}) \approx P(w_k|w_{k-N+1},\ldots,w_{k-1})$ 

#### N=2: Bigram Language Model

 $P(w_k | w_1, \dots, w_{k-1}) \approx P(w_k | w_{k-1})$  $\Rightarrow P(w_1, w_2, \dots, w_T) \approx P(w_1 | < S >) P(w_2 | w_1) \dots P(w_T | w_{T-1})$ 

**Relation to HMMs?** 

## **Approximating Probabilities**

**Basic idea:** limit history to fixed number of words N (Markov Assumption)

 $P(w_k|w_1,\ldots,w_{k-1}) \approx P(w_k|w_{k-N+1},\ldots,w_{k-1})$ 

#### N=3: Trigram Language Model

$$P(w_k|w_1,\ldots,w_{k-1}) \approx P(w_k|w_{k-2},w_{k-1})$$

 $\Rightarrow P(w_1, w_2, \dots, w_T) \approx P(w_1 | < \mathbf{S} > < \mathbf{S} >) \dots P(w_T | w_{T-2} w_{T-1})$ 

**Relation to HMMs?** 

# **Building N-Gram Language Models**

- Use existing sentences to compute n-gram probability estimates (training)
- Terminology:
  - *N* = total number of words in training data (tokens)
  - *V* = vocabulary size or number of unique words (types)
  - $C(w_1,...,w_k)$  = frequency of n-gram  $w_1, ..., w_k$  in training data
  - $P(w_1, ..., w_k) = probability estimate for n-gram <math>w_1 ... w_k$
  - P(w<sub>k</sub>|w<sub>1</sub>, ..., w<sub>k-1</sub>) = conditional probability of producing w<sub>k</sub> given the history w<sub>1</sub>, ... w<sub>k-1</sub>

#### What's the vocabulary size?

# **Building N-Gram Models**

- Start with what's easiest!
- Compute maximum likelihood estimates for individual n-gram probabilities

• Unigram:
$$P(w_i) = \frac{C(w_i)}{N}$$

• Bigram: 
$$P(w_i, w_j) = \frac{C(w_i, w_j)}{N}$$
  
 $P(w_j | w_i) = \frac{P(w_i, w_j)}{P(w_i)} = \frac{C(w_i, w_j)}{\sum_w C(w_i, w_j)} = \frac{C(w_i, w_j)}{C(w_i)}$ 

- Uses relative frequencies as estimates
- Maximizes the likelihood of the data given the model P(D|M)

#### **Example: Bigram Language Model**

<s> I am Sam </s>

<s> Sam I am </s> <s> I do not like green eggs and ham </s>

**Training Corpus** 

P(|| < s >) = 2/3 = 0.67P(|Sam| < s >) = 1/3 = 0.33P(|am|||) = 2/3 = 0.67P(|do|||) = 1/3 = 0.33P(|<math>P(|Sam|) = 1/2 = 0.50P(|Sam||am) = 1/2 = 0.50

. . .

#### **Bigram Probability Estimates**

Note: We don't ever cross sentence boundaries

# **Building N-Gram Models**

- o Start with what's easiest!
- Compute maximum likelihood estimates for individual n-gram probabilities

• Unigram: 
$$P(w_i) = \frac{C(w_i)}{N}$$
  
• Bigram:  $P(w_i, w_j) = \frac{C(w_i, w_j)}{N}$   
 $P(w_j|w_i) = \frac{P(w_i, w_j)}{P(w_i)} = \frac{C(w_i, w_j)}{\sum_w C(w_i, w)} = \frac{C(w_i, w_j)}{C(w_i)}$ 

- Uses relative frequencies as estimates
- Maximizes the likelihood of the data given the model P(D|M)

# More Context, More Work

- Larger N = more context
  - Lexical co-occurrences
  - Local syntactic relations
- More context is better?
- Larger N = more complex model
  - For example, assume a vocabulary of 100,000
  - How many parameters for unigram LM? Bigram? Trigram?
- Larger N has another more serious problem!

#### **Data Sparsity**

. . .

P(|| < s >) = 2/3 = 0.67P( am | I ) = 2/3 = 0.67 P(</s> | Sam) = 1/2 = 0.50 P(Sam | am) = 1/2 = 0.50

P(Sam | <s>) = 1/3 = 0.33 P( do | I ) = 1/3 = 0.33

#### **Bigram Probability Estimates**

```
P(I like ham)
     = P( | | <s> ) P( like | | ) P( ham | like ) P( </s> | ham )
     = 0
```

#### Why? Why is this bad?

# **Data Sparsity**

- Serious problem in language modeling!
- Becomes more severe as N increases
  - What's the tradeoff?
- Solution 1: Use larger training corpora
  - Can't always work... Blame Zipf's Law (Looong tail)
- Solution 2: Assign non-zero probability to unseen n-grams
  - Known as smoothing

# Smoothing

- Zeros are bad for any statistical estimator
  - Need better estimators because MLEs give us a lot of zeros
  - A distribution without zeros is "smoother"
- The Robin Hood Philosophy: Take from the rich (seen ngrams) and give to the poor (unseen n-grams)
  - And thus also called discounting
  - Critical: make sure you still have a valid probability distribution!
- Language modeling: theory vs. practice

### Laplace's Law

- Simplest and oldest smoothing technique
- Just add 1 to all n-gram counts including the unseen ones
- So, what do the revised estimates look like?

#### **Laplace's Law: Probabilities**

Unigrams

 $P_{MLE}(w_i) = \frac{C(w_i)}{N} \longrightarrow P_{LAP}(w_i) = \frac{C(w_i) + 1}{N + V}$ 

#### **Bigrams**

$$P_{MLE}(w_i, w_j) = \frac{C(w_i, w_j)}{N} \longrightarrow P_{LAP}(w_i, w_j) = \frac{C(w_i, w_j) + 1}{N + V^2}$$
  
Careful, don't confuse the N's!  
$$P_{LAP}(w_j | w_i) = \frac{P_{LAP}(w_i, w_j)}{P_{LAP}(w_i)} = \frac{C(w_i, w_j) + 1}{C(w_i) + V}$$

#### What if we don't know V?

#### **Laplace's Law: Frequencies**

#### **Expected Frequency Estimates**

 $C_{LAP}(w_i) = P_{LAP}(w_i)N$  $C_{LAP}(w_i, w_j) = P_{LAP}(w_i, w_j)N$ 

#### **Relative Discount**

$$d_1 = \frac{C_{LAP}(w_i)}{C(w_i)}$$
$$d_2 = \frac{C_{LAP}(w_i, w_j)}{C(w_i, w_j)}$$

## Laplace's Law

- Bayesian estimator with uniform priors
- Moves too much mass over to unseen n-grams
- What if we added a fraction of 1 instead?

## **Lidstone's Law of Succession**

- Add  $0 < \gamma < 1$  to each count instead
- The smaller γ is, the lower the mass moved to the unseen n-grams (0=no smoothing)
- The case of γ = 0.5 is known as Jeffery-Perks Law or Expected Likelihood Estimation
- How to find the right value of  $\gamma$ ?

- Intuition: Use n-grams seen once to estimate n-grams never seen and so on
- Compute *N<sub>r</sub>* (frequency of frequency *r*)

$$N_r = \sum_{w_i w_j : C(w_i w_j)} 1$$

- $N_0$  is the number of items with count 0
- $N_1$  is the number of items with count 1

• ...

• For each *r*, compute an expected frequency estimate (smoothed count)

$$r' = C_{GT}(w_i, w_j) = (r+1)\frac{N_{r+1}}{N_r}$$

• Replace MLE counts of seen bigrams with the expected frequency estimates and use those for probabilities

$$P_{GT}(w_i, w_j) = \frac{C_{GT}(w_i, w_j)}{N} \qquad P_{GT}(w_j | w_i) = \frac{C_{GT}(w_i, w_j)}{C(w_i)}$$

• What about an unseen bigram?

$$r' = C_{GT} = (0+1)\frac{N_1}{N_0} = \frac{N_1}{N_0}$$
  
 $P_{GT} = \frac{C_{GT}}{N}$ 

• Do we know  $N_0$ ? Can we compute it for bigrams?

 $N_0 = V^2 -$ bigrams we have seen

## **Good-Turing Estimator: Example**

r	Nr
	138741
2	25413
3	10531
4	5997
5	3565
6	

 $N_0 = (14585)^2 - 199252$   $C_{unseen} = N_1 / N_0 = 0.00065$   $P_{unseen} = N_1 / (N_0 N) = 1.06 \times 10^{-9}$ Note: Assumes mass is uniformly distributed

*V* = 14585 Seen bigrams =199252

C(person she) = 2  $C_{GT}$ (person she) = (2+1)(10531/25413) = 1.243 C(person) = 223  $P(she|person) = C_{GT}(person she)/223 = 0.0056$ 

• For each *r*, compute an expected frequency estimate (smoothed count)

$$r' = C_{GT}(w_i, w_j) = (r+1)\frac{N_{r+1}}{N_r}$$

• Replace MLE counts of seen bigrams with the expected frequency estimates and use those for probabilities

$$P_{GT}(w_i, w_j) = \frac{C_{GT}(w_i, w_j)}{N} \qquad P_{GT}(w_j | w_i) = \frac{C_{GT}(w_i, w_j)}{C(w_i)}$$
  
What if  $w_i$  isn't observed?

- Can't replace all MLE counts
- What about *r<sub>max</sub>*?
  - $N_{r+1} = 0$  for  $r = r_{max}$
- Solution 1: Only replace counts for r < k (~10)
- Solution 2: Fit a curve S through the observed (r, N<sub>r</sub>) values and use S(r) instead
- For both solutions, remember to do what?
- Bottom line: the Good-Turing estimator is not used by itself but in combination with other techniques

# **Combining Estimators**

- Better models come from:
  - Combining n-gram probability estimates from different models
  - Leveraging different sources of information for prediction
- Three major combination techniques:
  - Simple Linear Interpolation of MLEs
  - Katz Backoff
  - Kneser-Ney Smoothing

# **Linear MLE Interpolation**

- Mix a trigram model with bigram and unigram models to offset sparsity
- Mix = Weighted Linear Combination

$$P(w_k|w_{k-2}w_{k-1}) =$$
  

$$\lambda_1 P(w_k|w_{k-2}w_{k-1}) + \lambda_2 P(w_k|w_{k-1}) + \lambda_3 P(w_k)$$
  

$$0 \le \lambda_i \le 1$$
  

$$\sum \lambda_i = 1$$

i

# **Linear MLE Interpolation**

- $\lambda_i$  are estimated on some held-out data set (not training, not test)
- Estimation is usually done via an EM variant or other numerical algorithms (e.g. Powell)

### **Backoff Models**

- Consult different models in order depending on specificity (instead of all at the same time)
- The most detailed model for current context first and, if that doesn't work, back off to a lower model
- Continue backing off until you reach a model that has some counts

#### **Backoff Models**

- Important: need to incorporate discounting as an integral part of the algorithm... Why?
- MLE estimates are well-formed...
- But, if we back off to a lower order model without taking something from the higher order MLEs, we are adding extra mass!
- Katz backoff
  - Starting point: GT estimator assumes uniform distribution over unseen events... can we do better?
  - Use lower order models!

#### **Katz Backoff**

Given a trigram "x y z"

$$P_{katz}(z|x,y) = \begin{cases} P_{GT}(z|x,y), & \text{if } C(x,y,z) > 0\\ \alpha(x,y)P_{katz}(z|y), & \text{otherwise} \end{cases}$$

$$P_{katz}(z|y) = \begin{cases} P_{GT}(z|y), & \text{if } C(y,z) > 0\\ \alpha(y)P_{GT}(z), & \text{otherwise} \end{cases}$$

# **Kneser-Ney Smoothing**

- Observation:
  - Average Good-Turing discount for  $r \ge 3$  is largely constant over r
  - So, why not simply subtract a fixed discount D (≤1) from non-zero counts?
- Absolute Discounting: discounted bigram model, back off to MLE unigram model
- Kneser-Ney: Interpolate discounted model with a special "continuation" unigram model

# **Kneser-Ney Smoothing**

- Intuition
  - Lower order model important only when higher order model is sparse
  - Should be optimized to perform in such situations
- Example
  - C(Los Angeles) = C(Angeles) = M; M is very large
  - "Angeles" always and only occurs after "Los"
  - Unigram MLE for "Angeles" will be high and a normal backoff algorithm will likely pick it in any context
  - It shouldn't, because "Angeles" occurs with only a single context in the entire training data

# **Kneser-Ney Smoothing**

- Kneser-Ney: Interpolate discounted model with a special "continuation" unigram model
  - Based on appearance of unigrams in different contexts
  - Excellent performance, state of the art

$$P_{KN}(w_k|w_{k-1}) = \frac{C(w_{k-1}w_k) - D}{C(w_{k-1})} + \beta(w_k)P_{CONT}(w_k)$$
$$P_{CONT}(w_i) = \frac{N(\bullet w_i)}{\sum_{w'} N(\bullet w')}$$

 $N(\bullet w_i)$  = number of different contexts  $w_i$  has appeared in

• Why interpolation, not backoff?

# **Explicitly Modeling OOV**

- Fix vocabulary at some reasonable number of words
- During training:
  - Consider any words that don't occur in this list as unknown or out of vocabulary (OOV) words
  - Replace all OOVs with the special word <UNK>
  - Treat <UNK> as any other word and count and estimate probabilities
- During testing:
  - Replace unknown words with <UNK> and use LM
  - Test set characterized by OOV rate (percentage of OOVs)

# **Evaluating Language Models**

- Information theoretic criteria used
- Most common: Perplexity assigned by the trained LM to a test set
- Perplexity: How surprised are you on average by what comes next ?
  - If the LM is good at knowing what comes next in a sentence ⇒ Low perplexity (lower is better)
  - Relation to weighted average branching factor

# **Computing Perplexity**

- Given test set W with words  $w_1, ..., w_N$
- Treat entire test set as one word sequence
- Perplexity is defined as the probability of the entire test set normalized by the number of words

 $PP(T) = P(w_1, \dots, w_N)^{-1/N}$ 

 Using the probability chain rule and (say) a bigram LM, we can write this as

$$PP(T) = \sqrt[N]{\prod_{i=1}^{N} \frac{1}{P(w_i | w_{i-1})}}$$

• A lot easier to do with logprobs!

# **Practical Evaluation**

- Use <s> and </s> both in probability computation
- Count </s> but not <s> in *N*
- Typical range of perplexities on English text is 50-1000
- Closed vocabulary testing yields much lower perplexities
- Testing across genres yields higher perplexities
- Can only compare perplexities if the LMs use the same vocabulary

Order	Unigram	Bigram	Trigram
PP	962	170	109

Training: N=38 million, V~20000, open vocabulary, Katz backoff where applicable Test: 1.5 million words, same genre as training

# **Typical "State of the Art" LMs**

- Training
  - N = 10 billion words, V = 300k words
  - 4-gram model with Kneser-Ney smoothing
- Testing
  - 25 million words, OOV rate 3.8%
  - Perplexity ~50

## **Take-Away Messages**

- LMs assign probabilities to sequences of tokens
- N-gram language models: consider only limited histories
- Data sparsity is an issue: smoothing to the rescue
  - Variations on a theme: different techniques for redistributing probability mass
  - Important: make sure you still have a valid probability distribution!

# Scaling Language Models with MapReduce

## Language Modeling Recap

- Interpolation: Consult <u>all</u> models at the same time to compute an interpolated probability estimate.
- Backoff: Consult the highest order model first and backoff to lower order model <u>only if</u> there are no higher order counts.

#### • Interpolated Kneser Ney (state-of-the-art)

- Use absolute discounting to save some probability mass for lower order models.
- Use a novel form of lower order models (count *unique* single word contexts instead of occurrences)
- Combine models into a true probability model using interpolation

$$P_{KN}(w_3|w_1, w_2) = \frac{C_{KN}(w_1w_2w_3) - D}{C_{KN}(w_1w_2)} + \lambda(w_1w_2)P_{KN}(w_3|w_2)$$

#### **Questions for today**

Can we efficiently train an IKN LM with terabytes of data?

**Does it really matter?** 

# **Using MapReduce to Train IKN**

- Step 0: Count words [MR]
- Step 0.5: Assign IDs to words [vocabulary generation] (more frequent → smaller IDs)
- Step 1: Compute *n*-gram counts [MR]
- Step 2: Compute lower order context counts [MR]
- Step 3: Compute unsmoothed probabilities and interpolation weights [MR]
- Step 4: Compute interpolated probabilities [MR]

#### Steps 0 & 0.5



Step 0.5

# Steps 1-4

± [		Step 1	Step 2	Step 3	Step 4
er Inpu	Input Key	DocID	<i>n</i> -grams "a b c"	"a b c"	"a b"
Mapp	Input Value	Document	C <sub>total</sub> ("a b c")	C <sub>KN</sub> ("a b c")	_Step 3 Output_

Aapper Output Reducer Input	Intermediate Key	<i>n</i> -grams "a b c"	"a b c"	"a b" (history)	"c b a"
	Intermediate Value	C <sub>doc</sub> ("a b c")	C' <sub>KN</sub> ("a b c")	("c", C <sub>KN</sub> ("a b c"))	(Ρ'("a b c"), λ("a b"))

Partitioning "a b c"	"a b c"	"a b"	"c b"
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OL		Count	Count	Compute unsmoothed	Compute
duce	Output Value	C <sub>total</sub> ("a b c")	С <sub>км</sub> ("а b c")	("c", P'("a b c"),	(P <sub>KN</sub> ("a b c"),

All output keys are always the *same* as the intermediate keys I only show trigrams here but the steps operate on bigrams and unigrams as well

# Steps 1-4



All output keys are always the *same* as the intermediate keys I only show trigrams here but the steps operate on bigrams and unigrams as well

# Let's try something stupid!

- Simplify *backoff* as much as possible!
- Forget about trying to make the LM be a true probability distribution!
- Don't do *any* discounting of higher order models!
- Have a single backoff weight independent of context!
   [α(•) = α]

$$S(w_3|w_2, w_1) = \frac{c(w_1w_2w_3)}{c(w_1w_2)} \quad \text{if } c(w_1w_2w_3) > 0$$
$$= \alpha S(w_3|w_2) \quad \text{otherwise}$$
$$S(w_3) = \frac{c(w_3)}{N} \quad (\text{recursion ends at unigrams})$$
**"Stupid Backoff (SB)"**

# **Using MapReduce to Train SB**

- Step 0: Count words [MR]
- Step 0.5: Assign IDs to words [vocabulary generation] (more frequent → smaller IDs)
- Step 1: Compute *n*-gram counts [MR]
- Step 2: Generate final LM "scores" [MR]

#### Steps 0 & 0.5



Step 0.5

# Steps 1 & 2

put		Step 1	Step 2
pper In	Input Key	DocID	First two words of <i>n</i> -grams "a b c" and "a b" ("a b")
Ma	Input Value	Document	C <sub>total</sub> ("a b c")
はも			
Outpu er Inpu	Intermediate Key	<i>n</i> -grams "a b c"	"a b c"
Mapper Reduce	Intermediate Value	C <sub>doc</sub> ("a b c")	S("a b c")
-			
	Partitioning	first two words (why?) "a b"	last two words "b c"
it er			
teduc Outpu	Output Value	"a b c", C <sub>total</sub> ("a b c")	S("a b c") [write to disk]
Ľ -		Count n-grams	Compute LM scores

- All unigram counts are replicated in all partitions in both steps
- The clever partitioning in Step 2 is the key to efficient use at runtime!
- The trained LM model is composed of partitions written to disk

#### Which one wins?

	target	webnews	web
# tokens	237M	31G	1.8T
vocab size	200k	5M	16M
# n-grams	257M	21G	300G
LM size (SB)	2G	89G	1.8T
time (SB)	20 min	8 hours	1 day
time (KN)	2.5 hours	2 days	—
# machines	100	400	1500

Table 2: Sizes and approximate training times for 3 language models with Stupid Backoff (SB) and Kneser-Ney Smoothing (KN).

#### Which one wins?



Can't compute perplexity for SB. Why?

Why do we care about 5-gram coverage for a test set?

#### Which one wins?



**BLEU** is a measure of MT performance.

Not as stupid as you thought, huh?

# Take away

- The MapReduce paradigm and infrastructure make it simple to scale algorithms to web scale data
- At Terabyte scale, efficiency becomes really important!
- When you have a lot of data, a more scalable technique (in terms of speed and memory consumption) can do better than the state-of-the-art even if it's stupider!

"The difference between genius and stupidity is that genius has its limits." - Oscar Wilde

"The dumb shall inherit the cluster" - Nitin Madnani



Source: Wikipedia (Japanese rock garden)