INFM 603: Information Technology and Organizational Context

# Session II: Cloud Computing and Big Data



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Thursday, November 15, 2012

What is the Matrix?





## The best thing since sliced bread?

- Before clouds...
  - Grids
  - Connection machines
  - Vector supercomputers
  - ...
- Cloud computing means many different things:
  - Large-data processing
  - Rebranding of web 2.0
  - Utility computing
  - Everything as a service

## Rebranding of web 2.0

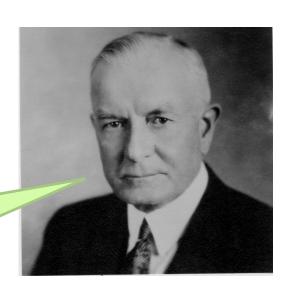
- Rich, interactive web applications
  - Clouds refer to the servers that run them
  - AJAX as the de facto standard (for better or worse)
  - Examples: Facebook, YouTube, Gmail, ...
- "The network is the computer": take two
  - User data is stored "in the clouds"
  - Rise of the tablets, smartphones, etc.
  - Browser is the OS



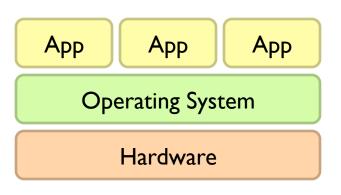
## **Utility Computing**

- What?
  - Computing resources as a metered service ("pay as you go")
  - Ability to dynamically provision virtual machines
- Why?
  - Cost: capital vs. operating expenses
  - Scalability: "infinite" capacity
  - Elasticity: scale up or down on demand
- O Does it make sense?
  - Benefits to cloud users
  - Business case for cloud providers

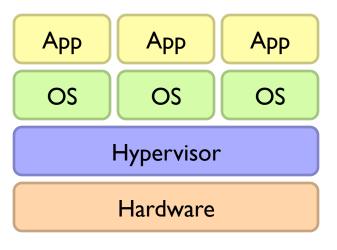
I think there is a world market for about five computers.



## **Enabling Technology: Virtualization**



Traditional Stack



Virtualized Stack

## **Everything as a Service**

- Utility computing = Infrastructure as a Service (laaS)
  - Why buy machines when you can rent them?
  - Examples: Amazon's EC2, Rackspace
- Platform as a Service (PaaS)
  - Give me nice API and take care of the maintenance, upgrades, ...
  - Example: Google App Engine
- Software as a Service (SaaS)
  - Just run it for me!
  - Example: Gmail, Salesforce

## **Different Types of Clouds**

- Public clouds
- Private clouds
- Hybrid clouds









Wayback Machine: 10 PB web archive (10/2012)

10 PB data in Hadoop/Teradata75B DB calls/day (6/2012)

100+ PB user data +500 TB/day (8/2012)

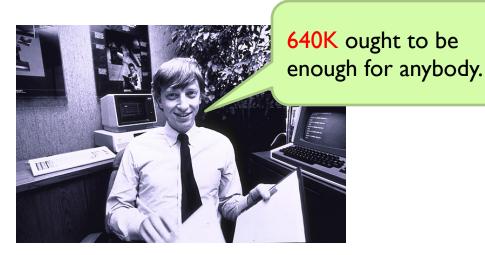


LHC: 15 PB a year





LSST: 6-10 PB a year (~2015)



How much data?

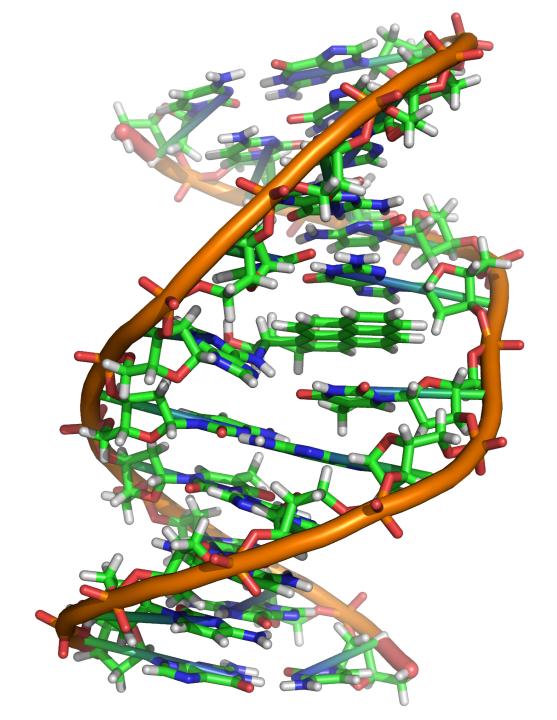




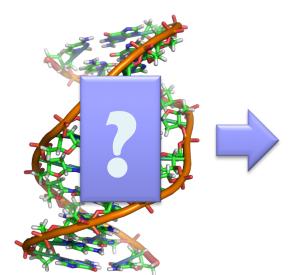
## **Science**

- Emergence of the 4<sup>th</sup> Paradigm
- Data-intensive e-Science

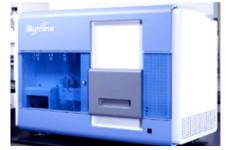




Source: Wikipedia (DNA)











Sequencer

GATGCTTACTATGCGGGCCCC
CGGTCTAATGCTTACTATGC

GCTTACTATGCGGGCCCCTT
AATGCTTACTATGC
TAATGCTTACTATGC

AATGCTTAGCTATGCGGGC

AATGCTTACTATGCGGGCCCCTT

AATGCTTACTATGCGGGCCCCTT

**CGGTCTAGATGCTTACTATGC** 

**AATGCTTACTATGCGGGCCCCTT** 

CGGTCTAATGCTTAGCTATGC
ATGCTTACTATGCGGGCCCCTT

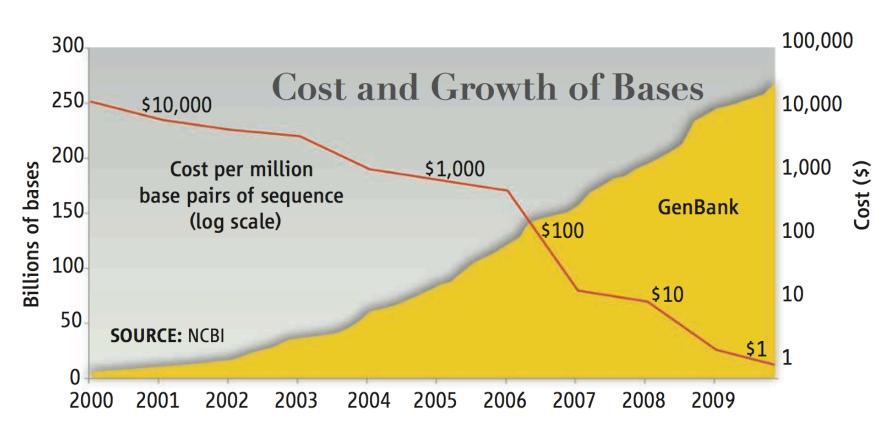
#### **Reads**

Human genome: 3 gbp
A few billion short reads
(~100 GB compressed data)



#### **DNA Data Tsunami**

Current world-wide sequencing capacity exceeds 13 Pbp/year and is growing at 5x per year!



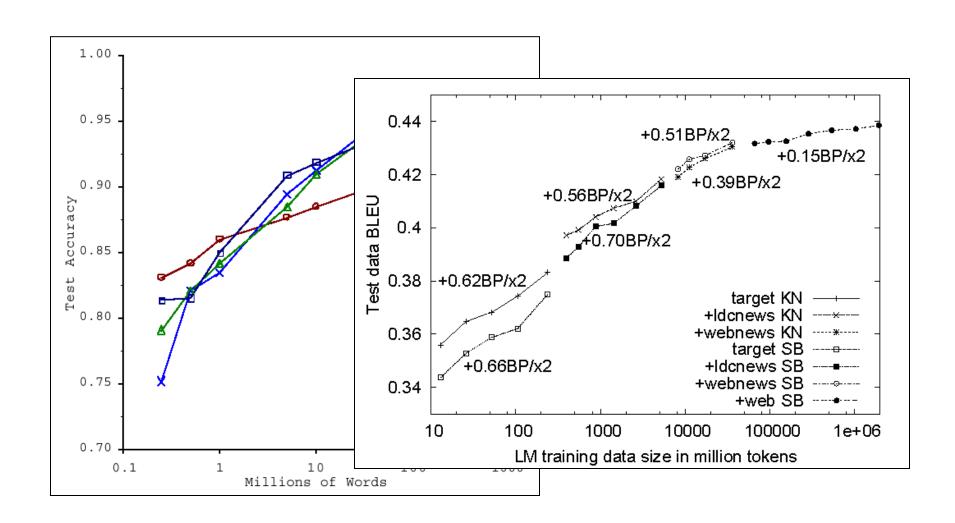
"Will Computers Crash Genomics?" Elizabeth Pennisi (2011) Science. 331(6018): 666-668.



## **Engineering**

- The unreasonable effectiveness of data
- Count and normalize!

#### No data like more data!



#### What to do with more data?

- Answering factoid questions
  - Pattern matching on the Web
  - Works amazingly well

Who shot Abraham Lincoln?  $\rightarrow X$  shot Abraham Lincoln

- Learning relations
  - Start with seed instances
  - Search for patterns on the Web
  - Using patterns to find more instances

Wolfgang Amadeus Mozart (1756 - 1791) Einstein was born in 1879



Birthday-of(Mozart, 1756) Birthday-of(Einstein, 1879)





PERSON (DATE – PERSON was born in DATE



### **Commerce**

- Know thy customers
- Data → Insights → Competitive advantages

## **Business Intelligence**

- Premise: more data leads to better business decisions
  - Periodic reporting as well as ad hoc queries
  - Rise of the data scientist
  - Listen to your customers, not the HiPPO

#### • Examples:

- Slicing-and-dicing activity by different dimensions to better understand the marketplace
- Analyzing log data to improve front-end experience
- Analyzing log data to better optimize ad placement
- Analyzing purchasing trends for better supply-chain management
- Mining for correlations between otherwise unrelated activities

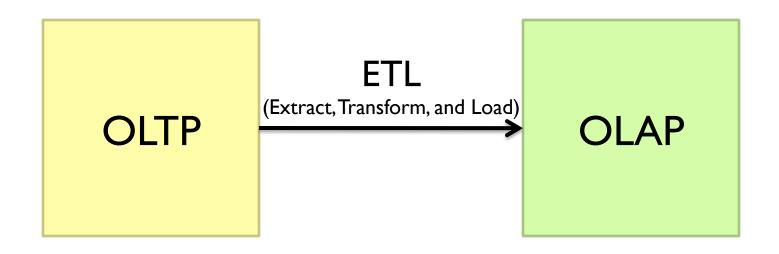
#### **Database Workloads**

- OLTP (online transaction processing)
  - Typical applications: e-commerce, banking, airline reservations
  - User facing: real-time, low latency, highly-concurrent
  - Tasks: relatively small set of "standard" transactional queries
  - Data access pattern: random reads, updates, writes (involving relatively small amounts of data)
- OLAP (online analytical processing)
  - Typical applications: business intelligence, data mining
  - Back-end processing: batch workloads, less concurrency
  - Tasks: complex analytical queries, often ad hoc
  - Data access pattern: table scans (involving large amounts of data)

#### One Database or Two?

- Downsides of co-existing OLTP and OLAP workloads
  - Poor memory management
  - Conflicting data access patterns
  - Variable latency
- Solution: separate databases
  - User-facing OLTP database for high-volume transactions
  - Data warehouse for OLAP workloads
  - How do we connect the two?

#### **OLTP/OLAP Architecture**



## **OLTP/OLAP Integration**

- OLTP database for user-facing transactions
  - Retain records of all activity
  - Periodic ETL (e.g., nightly)
- Extract-Transform-Load (ETL)
  - Extract records from source
  - Transform: clean data, check integrity, aggregate, etc.
  - Load into OLAP database
- OLAP database for data warehousing
  - Business intelligence: reporting, ad hoc queries, data mining, etc.
  - Feedback to improve OLTP services

## **Challenge of Big Data**

- Volume
- O Cost
- ETL Latency



## **Cloud Computing Meets Big Data**

- Rise of social media and user-generated content
  - Cloud services exacerbates big data problems
- Utility computing democratizes big data capabilities
  - Efficient dynamic allocation of large-scale computing resources















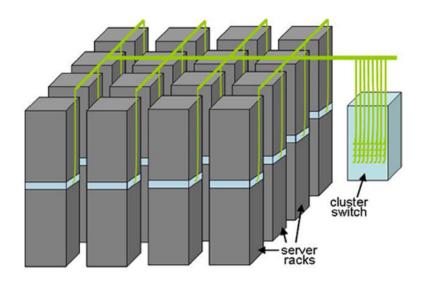




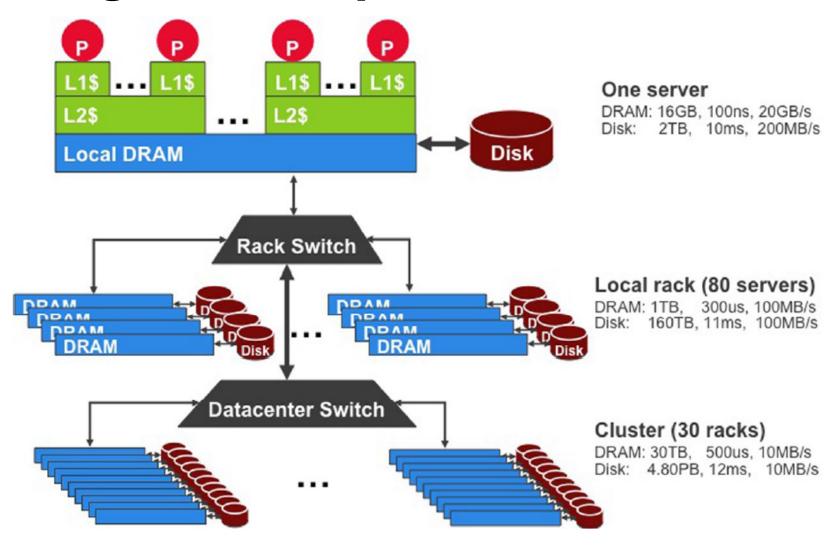
# **Building Blocks**







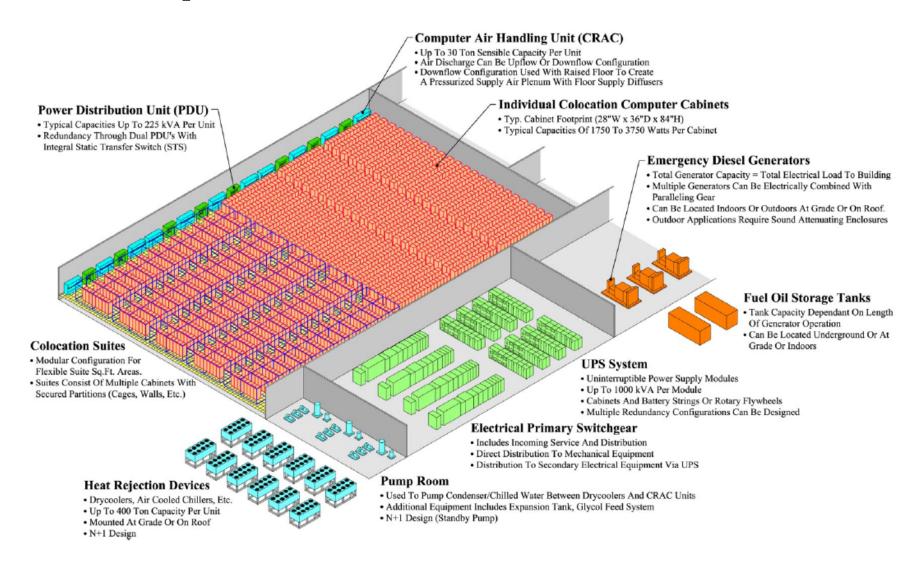
# **Storage Hierarchy**



Funny story about sense of scale...

Source: Barroso and Urs Hölzle (2009)

# **Anatomy of a Datacenter**







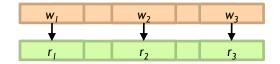






# Divide et impera

Chop problem into smaller parts



Combine partial results

Source: Wikiedia (Forest)

# Synchronization Challenges

- How to split large chunks up into smaller ones
- How to integrate results from each chunk
- How to distribute shared data
- How to update shared data
- How to coordinate access to shared resources
- How to schedule different processing chunks
- How to cope of machine failure



# **Typical Large-Data Problem**

Iterate over a large number of records

Mapxtract something of interest from each

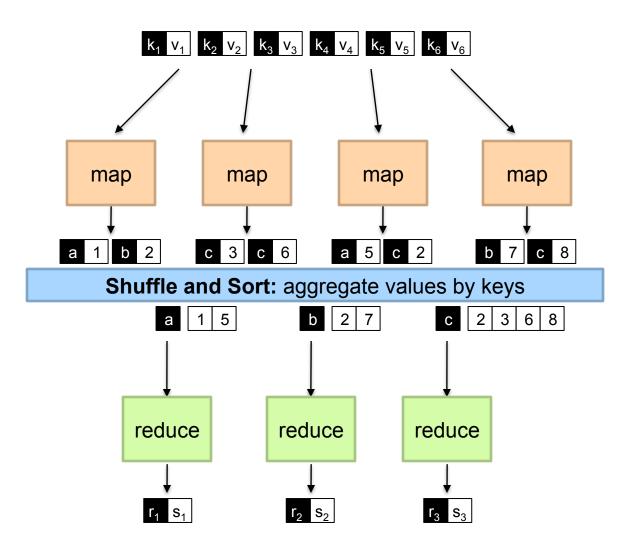
- Shuffle and sort intermediate results
- Aggregate intermediate results educe
- Generate final output

### **MapReduce**

Programmers specify two functions:

```
map (k, v) \rightarrow \langle k', v' \rangle^*
reduce (k', v') \rightarrow \langle k', v' \rangle^*
```

- All values with the same key are sent to the same reducer
- The execution framework handles everything else...



### **MapReduce**

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# MapReduce "Runtime"

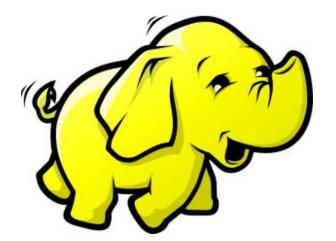
- Handles scheduling
  - Assigns workers to map and reduce tasks
- Handles "data distribution"
  - Moves processes to data
- Handles synchronization
  - Gathers, sorts, and shuffles intermediate data
- Handles errors and faults
  - Detects worker failures and restarts

# **MapReduce Word Count**

# Map(String docid, String text): for each word w in text: Emit(w, I); Reduce(String term, Iterator<Int> values): int sum = 0; for each v in values: sum += v; Emit(term, value);

### **MapReduce Implementations**

- Google has a proprietary implementation
- Hadoop is an open-source implementation in Java
  - Originally developed by Yahoo, now an Apache project
  - Center of a rapidly expanding software ecosystem



### Now you know...

- Cloud computing
- Big data
- Relationship between the two
- Challenges with big data processing
- MapReduce/Hadoop

